## **DIGITAL ANIMATION A.A.S.: 358**

Total Credits: 60 Catalog Edition 16-17

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<b>3</b>				
3				
	Course		Hours	Gra
A	AR 101 <b>/ARTT</b> '	100	3	
			3	
			4	
IVE A	AR 103 <b>/ARTT</b> '	102	3	
IVE A	AR 108 <b>/ARTT 2</b>	201	3	
	Course		Hours	Gra
103				
	/A D.T.T. /			
	AR 115/ARTT 2	205		
	D 404/CDEC	124		
			-	
			4	
Т	TR 110 <b>/TVRA ′</b>	140	3	
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	Overall GPA of 2	2.0 is re	equired to a	gradus
		Γ	.4404 10 5	]
1	103 ot)*  16	Course  AR 108/ARTT 2  Course  AR 115/ARTT 2  16  GD 134/GDES 2  GD 240/GDES 2  GD 242/GDES 2  TR 110/TVRA 1	Course  AR 108/ARTT 201  Course  AR 115/ARTT 205  GD 134/GDES 134  GD 140/GDES 140  GD 216/GDES 216  GD 240/GDES 240  GD 242/GDES 242  TR 110/TVRA 140  Total Credits:	AR 103/ARTT 102 3  Course Hours  AR 115/ARTT 205 3  AR 115/ARTT 205 3  GD 134/GDES 134 3  GD 140/GDES 140 4  GD 216/GDES 216 4  GD 242/GDES 240 4  TR 110/TVRA 140 3  Course Hours  AR 115/ARTT 205 3  AR 115/ARTT 205 3  Course Hours  AR 115/ARTT 205 3  AR 115/ARTT 205 3  AR 115/ARTT 205 3  AR 115/ARTT 205 3  Course Hours  AR 115/ARTT 205 3  AR 115/ARTT 20

2-credit elective options: CMSC 100, GDES 269, GDES 285.

3-credit elective options: ARTT 103 , ARTT 105 , ARTT 206 , GDES 121 , GDES 135 , PHOT 161 .

selects two 3-credit classes-or-one 4-credit and one 2-credit then they would earn a total of exactly 60 credits. Please see an advisor in the Graphic Design program. Choose from the following with a minimum total of 6 credits for the two selections:

4-credit elective options: GDES 214, TECH 190, TECH 290, TECH 225.

Students whose focus is on Gaming should select from the CMSC / TECH courses listed above.

Last Modified: June 2016

Advising Worksheet Contact: Anthony Solano

See an advisor to submit an Application for Graduation the semester BEFORE you intend to graduate.

This UNOFFICIAL document is for planning purposes ONLY and completion does not quarantee graduation.