

An Introduction to Geometric Algebra

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History

Geometric algebra is the Clifford algebra of a finite dimensional vector space over real scalars cast in a form most appropriate for physics and engineering. This was done by David Hestenes (Arizona State University) in the 1960's. From this start he developed the geometric calculus whose fundamental theorem includes the generalized Stokes theorem, the residue theorem, and new integral theorems not realized before. Hestenes likes to say he was motivated by the fact that physicists and engineers did not know how to multiply vectors.

Researchers at Arizona State and Cambridge have applied these developments to classical mechanics, quantum mechanics, general relativity (gauge theory of gravity), projective geometry, conformal geometry, etc.

Axioms of Geometric Algebra

Let $\mathcal{V}(p, q)$ be a finite dimensional vector space of signature (p, q) ¹ over \mathfrak{R} . Then $\forall a, b, c \in \mathcal{V}$ there exists a geometric product with the properties -

$$\begin{aligned}(ab)c &= a(bc) \\ a(b+c) &= ab+ac \\ (a+b)c &= ac+bc \\ aa &\in \mathfrak{R}\end{aligned}$$

If $a^2 \neq 0$ then $a^{-1} = \frac{1}{a^2}a$.

¹To be completely general we would have to consider $\mathcal{V}(p, q, r)$ where the dimension of the vector space is $n = p + q + r$ and p, q , and r are the number of basis vectors respectively with positive, negative and zero squares.

Why Learn This Stuff?

The geometric product of two (or more) vectors produces something “new” like the $\sqrt{-1}$ with respect to real numbers or vectors with respect to scalars. It must be studied in terms of its effect on vectors and in terms of its symmetries. It is worth the effort. Anything that makes understanding rotations in a N dimensional space simple is worth the effort! Also, if one proceeds on to geometric calculus many diverse areas in mathematics are unified and many areas of physics and engineering are greatly simplified.

Inner, \cdot , and outer, \wedge , product of two vectors and their basic properties

$$a \cdot b \equiv \frac{1}{2} (ab + ba) \quad (1)$$

$$a \wedge b \equiv \frac{1}{2} (ab - ba) \quad (2)$$

$$ab = a \cdot b + a \wedge b \quad (3)$$

$$a \wedge b = -b \wedge a \quad (4)$$

$$c = a + b$$

$$c^2 = (a + b)^2$$

$$c^2 = a^2 + ab + ba + b^2 \quad (5)$$

$$2a \cdot b = c^2 - a^2 - b^2$$

$$a \cdot b \in \mathfrak{R}$$

$$a \cdot b = |a| |b| \cos(\theta) \text{ if } a^2, b^2 > 0 \quad (6)$$

Orthogonal vectors are defined by $a \cdot b = 0$.

For orthogonal vectors $a \wedge b = ab$.

Now compute $(a \wedge b)^2$

$$(a \wedge b)^2 = - (a \wedge b) (b \wedge a) \quad (7)$$

$$= - (ab - a \cdot b) (ba - a \cdot b) \quad (8)$$

$$= - \left(abba - (a \cdot b) (ab + ba) + (a \cdot b)^2 \right) \quad (9)$$

$$= - \left(a^2 b^2 - (a \cdot b)^2 \right) \quad (10)$$

$$= -a^2 b^2 (1 - \cos^2 (\theta)) \quad (11)$$

$$= -a^2 b^2 \sin^2 (\theta) \quad (12)$$

Thus in a Euclidian space, $a^2, b^2 > 0$, $(a \wedge b)^2 \leq 0$ and $a \wedge b$ is proportional to $\sin (\theta)$. If e_{\parallel} and e_{\perp} are any two orthonormal unit vectors in a Euclidian space then $(e_{\parallel} e_{\perp})^2 = -1$. Who needs the $\sqrt{-1}$?

Outer, \wedge , product for r Vectors in terms of the geometric product

We define the outer product of r vectors to be

$$a_1 \wedge \dots \wedge a_r \equiv \frac{1}{r!} \sum_{i_1, \dots, i_r} \varepsilon_{1\dots r}^{i_1 \dots i_r} a_{i_1} \dots a_{i_r} \quad (13)$$

Thus

$$\begin{aligned} a_1 \wedge \dots \wedge (a_j + b_j) \wedge \dots \wedge a_r &= \\ a_1 \wedge \dots \wedge a_j \wedge \dots \wedge a_r + a_1 \wedge \dots \wedge b_j \wedge \dots \wedge a_r & \quad (14) \end{aligned}$$

and

$$\begin{aligned} a_1 \wedge \dots \wedge a_j \wedge a_{j+1} \wedge \dots \wedge a_r &= \\ -a_1 \wedge \dots \wedge a_{j+1} \wedge a_j \wedge \dots \wedge a_r & \quad (15) \end{aligned}$$

The outer product of r vectors is called a blade of grade r .

Alternate Definition of Outer, \wedge , product for r Vectors

Let e_1, e_2, \dots, e_r be an orthogonal basis for the set of linearly independent vectors a_1, a_2, \dots, a_r so that we can write

$$a_i = \sum_j \alpha_{ij} e_j \quad (16)$$

Then

$$\begin{aligned} a_1 a_2 \dots a_r &= \left(\sum_{j_1} \alpha_{1j_1} e_{j_1} \right) \left(\sum_{j_2} \alpha_{2j_2} e_{j_2} \right) \dots \left(\sum_{j_r} \alpha_{rj_r} e_{j_r} \right) \\ &= \sum_{j_1, \dots, j_r} \alpha_{1j_1} \alpha_{2j_2} \dots \alpha_{rj_r} e_{j_1} e_{j_2} \dots e_{j_r} \end{aligned} \quad (17)$$

Now define a blade of grade n as the geometric product of n orthogonal vectors. Thus the product $e_{j_1}e_{j_2}\dots e_{j_r}$ in equation 17 could be a blade of grade r , $r - 2$, $r - 4$, etc. depending upon the number of repeated factors.

If there are no repeated factors in the product we have that

$$e_{j_1}\dots e_{j_r} = \varepsilon_{1\dots r}^{j_1\dots j_r} e_1\dots e_r \quad (18)$$

Due to the fact that interchanging two adjacent orthogonal vectors in the geometric product will reverse the sign of the product and we can define the outer product of r vectors as

$$a_1 \wedge \dots \wedge a_r = \sum_{j_1, \dots, j_r} \varepsilon_{1\dots r}^{j_1\dots j_r} \alpha_{1j_1} \dots \alpha_{rj_r} e_1 \dots e_r \quad (19)$$

$$= \det(\alpha) e_1 \dots e_r \quad (20)$$

Thus the outer product of r independent vectors is the part of the

geometric product of the r vectors that is of grade r . Equation 19 is equivalent to equation 13.

This can be proved by substituting equation 17 into equation 13 to get

$$a_1 \wedge \dots \wedge a_r = \frac{1}{r!} \sum_{i_1, \dots, i_r} \sum_{j_1, \dots, j_r} \varepsilon_{1\dots r}^{i_1 \dots i_r} \alpha_{i_1 j_1} \dots \alpha_{i_r j_r} e_{j_1} \dots e_{j_r} \quad (21)$$

$$= \frac{1}{r!} \sum_{i_1, \dots, i_r} \sum_{j_1, \dots, j_r} \varepsilon_{1\dots r}^{i_1 \dots i_r} \varepsilon_{1\dots r}^{j_1 \dots j_r} \alpha_{i_1 j_1} \dots \alpha_{i_r j_r} e_1 \dots e_r \quad (22)$$

$$= \frac{1}{r!} \sum_{j_1, \dots, j_r} \varepsilon_{1\dots r}^{j_1 \dots j_r} \varepsilon_{1\dots r}^{j_1 \dots j_r} \det(\alpha) e_1 \dots e_r \quad (23)$$

$$= \det(\alpha) e_1 \dots e_r \quad (24)$$

We go from equation 22 to equation 23 by noting that $\sum_{i_1, \dots, i_r} \varepsilon_{1\dots r}^{i_1 \dots i_r} \alpha_{i_1 j_1} \dots \alpha_{i_r j_r}$ is just $\det(\alpha)$ with the columns permuted.

Multiplying $\det(\alpha)$ by $\varepsilon_{1\dots r}^{j_1\dots j_r}$ gives the correct sign for the determinant with the columns permuted.

If e_1, \dots, e_n is an orthonormal basis for vector space the unit psuedoscalar is defined as

$$I = e_1 \dots e_n \quad (25)$$

In equation 24 let $r = n$ and the a_1, \dots, a_n be another orthonormal basis for the vector space. Then we may write

$$a_1 \dots a_n = \det(\alpha) e_1 \dots e_n \quad (26)$$

Since both the a 's and the e 's form orthonormal bases the matrix α is orthogonal and $\det(\alpha) = \pm 1$. All psuedoscalars for the vector space are identical to within a scale factor of ± 1 .²

Likewise $a_1 \wedge \dots \wedge a_n$ is equal to I times a scale factor.

²It depends only upon the ordering of the basis vectors.

Useful Relation's

1. For a set of r orthogonal vectors, e_1, \dots, e_r

$$e_1 \wedge \dots \wedge e_r = e_1 \dots e_r \quad (27)$$

2. For a set of r linearly independent vectors, a_1, \dots, a_r , there exists a set of r orthogonal vectors, e_1, \dots, e_r , such that

$$a_1 \wedge \dots \wedge a_r = e_1 \dots e_r \quad (28)$$

If the vectors, a_1, \dots, a_r , are not linearly independent then

$$a_1 \wedge \dots \wedge a_r = 0 \quad (29)$$

The product $a_1 \wedge \dots \wedge a_r$ is call a “blade” of grade r . The dimension of the vector space is the highest grade any blade can have.

Projection Operator

A multivector, the basic element of the geometric algebra, is made of a sum of scalars, vectors, blades. A multivector is homogenous (pure) if all the blades in it are of the same grade. The grade of a scalar is 0 and the grade of a vector is 1. The general multivector A is decomposed with the grade projection operator $\langle A \rangle_r$ as (N is dimension of the vector space):

$$A = \sum_{r=0}^N \langle A \rangle_r \quad (30)$$

As an example consider ab , the product of two vectors. Then

$$ab = \langle ab \rangle_0 + \langle ab \rangle_2 \quad (31)$$

We define $\langle A \rangle \equiv \langle A \rangle_0$ for any multivector A

Basis Blades

The geometric algebra of a vector space, $\mathcal{V}(p, q)$, is denoted $\mathcal{G}(p, q)$ or $\mathcal{G}(\mathcal{V})$ where (p, q) is the signature of the vector space (first p unit vectors square to $+1$ and next q unit vectors square to -1 , dimension of the space is $p + q$). Examples are:

p	q	Type of Space
3	0	3D Euclidian
1	3	Relativistic Space Time
4	1	3D Conformal Geometry

If the orthonormal basis set of the vector space is e_1, \dots, e_N , the basis of the geometric algebra (multivector space) is formed from the geometric products (since we have chosen an orthonormal basis) of the basis vectors. For grade r multivectors the basis blades are all the combinations of basis vectors products taken r at a time from the set of N vectors. Thus the number basis blades of r rank are $\binom{N}{r}$, the binomial expansion coefficient and the total dimension of the multivector space is the sum of $\binom{N}{r}$ over r which is 2^N . Thus the basis blades for $\mathcal{G}(3, 0)$ are:

	Grade		
0	1	2	3
1	e_1	e_1e_2	$e_1e_2e_3$
	e_2	e_1e_3	
	e_3	e_2e_3	

The multiplication table for the $\mathcal{G}(3, 0)$ basis blades is

	1	e_1	e_2	e_3	e_1e_2	e_1e_3	e_2e_3	$e_1e_2e_3$
1	1	e_1	e_2	e_3	e_1e_2	e_1e_3	e_2e_3	$e_1e_2e_3$
e_1	e_1	1	e_1e_2	e_1e_3	e_2	e_3	$e_1e_2e_3$	e_2e_3
e_2	e_2	$-e_1e_2$	1	e_2e_3	$-e_1$	$-e_1e_2e_3$	e_3	$-e_1e_3$
e_3	e_3	$-e_1e_3$	$-e_2e_3$	1	$e_1e_2e_3$	$-e_1$	$-e_2$	e_1e_2
e_1e_2	e_1e_2	$-e_2$	e_1	$e_1e_2e_3$	-1	$-e_2e_3$	e_1e_3	$-e_3$
e_1e_3	e_1e_3	$-e_3$	$-e_1e_2e_3$	e_1	e_2e_3	-1	$-e_1e_2$	e_2
e_2e_3	e_2e_3	$e_1e_2e_3$	$-e_3$	e_2	$-e_1e_3$	e_1e_2	-1	$-e_1$
$e_1e_2e_3$	$e_1e_2e_3$	e_2e_3	$-e_1e_3$	e_1e_2	$-e_3$	e_2	$-e_1$	-1

Note that the squares of all the grade 2 and 3 basis blades are -1 . The highest rank basis blade (in this case $e_1e_2e_3$) is usually denoted by I and is called the pseudoscalar.

The multiplication table for the $\mathcal{G}(1, 3)$ basis blades is (Part I)

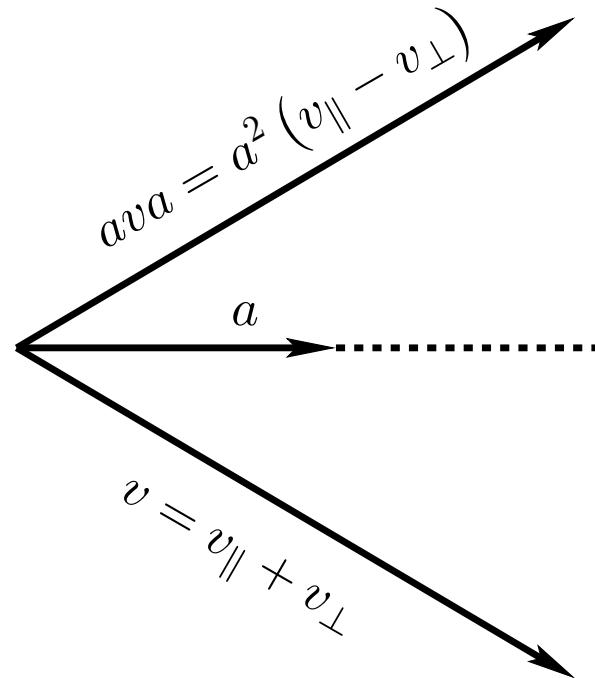
	1	γ_0	γ_1	γ_2	γ_3	$\gamma_0\gamma_1$	$\gamma_0\gamma_2$	$\gamma_1\gamma_2$
1	1	γ_0	γ_1	γ_2	γ_3	$\gamma_0\gamma_1$	$\gamma_0\gamma_2$	$\gamma_1\gamma_2$
γ_0	γ_0	1	$\gamma_0\gamma_1$	$\gamma_0\gamma_2$	$\gamma_0\gamma_3$	γ_1	γ_2	$\gamma_0\gamma_1\gamma_2$
γ_1	γ_1	$-\gamma_0\gamma_1$	-1	$\gamma_1\gamma_2$	$\gamma_1\gamma_3$	γ_0	$-\gamma_0\gamma_1\gamma_2$	$-\gamma_2$
γ_2	γ_2	$-\gamma_0\gamma_2$	$-\gamma_1\gamma_2$	-1	$\gamma_2\gamma_3$	$\gamma_0\gamma_1\gamma_2$	γ_0	γ_1
γ_3	γ_3	$-\gamma_0\gamma_3$	$-\gamma_1\gamma_3$	$-\gamma_2\gamma_3$	-1	$\gamma_0\gamma_1\gamma_3$	$\gamma_0\gamma_2\gamma_3$	$\gamma_1\gamma_2\gamma_3$
$\gamma_0\gamma_1$	$\gamma_0\gamma_1$	$-\gamma_1$	$-\gamma_0$	$\gamma_0\gamma_1\gamma_2$	$\gamma_0\gamma_1\gamma_3$	1	$-\gamma_1\gamma_2$	$-\gamma_0\gamma_2$
$\gamma_0\gamma_2$	$\gamma_0\gamma_2$	$-\gamma_2$	$-\gamma_0\gamma_1\gamma_2$	$-\gamma_0$	$\gamma_0\gamma_2\gamma_3$	$\gamma_1\gamma_2$	1	$\gamma_0\gamma_1$
$\gamma_1\gamma_2$	$\gamma_1\gamma_2$	$\gamma_0\gamma_1\gamma_2$	γ_2	$-\gamma_1$	$\gamma_1\gamma_2\gamma_3$	$\gamma_0\gamma_2$	$-\gamma_0\gamma_1$	-1
$\gamma_0\gamma_3$	$\gamma_0\gamma_3$	$-\gamma_3$	$-\gamma_0\gamma_1\gamma_3$	$-\gamma_0\gamma_2\gamma_3$	$-\gamma_0$	$\gamma_1\gamma_3$	$\gamma_2\gamma_3$	$\gamma_0\gamma_1\gamma_2\gamma_3$
$\gamma_1\gamma_3$	$\gamma_1\gamma_3$	$\gamma_0\gamma_1\gamma_3$	γ_3	$-\gamma_1\gamma_2\gamma_3$	$-\gamma_1$	$\gamma_0\gamma_3$	$-\gamma_0\gamma_1\gamma_2\gamma_3$	$-\gamma_2\gamma_3$
$\gamma_2\gamma_3$	$\gamma_2\gamma_3$	$\gamma_0\gamma_2\gamma_3$	$\gamma_1\gamma_2\gamma_3$	γ_3	$-\gamma_2$	$\gamma_0\gamma_1\gamma_2\gamma_3$	$\gamma_0\gamma_3$	$\gamma_1\gamma_3$
$\gamma_0\gamma_1\gamma_2$	$\gamma_0\gamma_1\gamma_2$	$\gamma_1\gamma_2$	$\gamma_0\gamma_2$	$-\gamma_0\gamma_1$	$\gamma_0\gamma_1\gamma_2\gamma_3$	γ_2	$-\gamma_1$	$-\gamma_0$
$\gamma_0\gamma_1\gamma_3$	$\gamma_0\gamma_1\gamma_3$	$\gamma_1\gamma_3$	$\gamma_0\gamma_3$	$-\gamma_0\gamma_1\gamma_2\gamma_3$	$-\gamma_0\gamma_1$	γ_3	$-\gamma_1\gamma_2\gamma_3$	$-\gamma_0\gamma_2\gamma_3$
$\gamma_0\gamma_2\gamma_3$	$\gamma_0\gamma_2\gamma_3$	$\gamma_2\gamma_3$	$\gamma_0\gamma_1\gamma_2\gamma_3$	$\gamma_0\gamma_3$	$-\gamma_0\gamma_2$	$\gamma_1\gamma_2\gamma_3$	γ_3	$\gamma_0\gamma_1\gamma_3$
$\gamma_1\gamma_2\gamma_3$	$\gamma_1\gamma_2\gamma_3$	$-\gamma_0\gamma_1\gamma_2\gamma_3$	$-\gamma_2\gamma_3$	$\gamma_1\gamma_3$	$-\gamma_1\gamma_2$	$\gamma_0\gamma_2\gamma_3$	$-\gamma_0\gamma_1\gamma_3$	$-\gamma_3$
$\gamma_0\gamma_1\gamma_2\gamma_3$	$\gamma_0\gamma_1\gamma_2\gamma_3$	$-\gamma_1\gamma_2\gamma_3$	$-\gamma_0\gamma_2\gamma_3$	$\gamma_0\gamma_1\gamma_3$	$-\gamma_0\gamma_1\gamma_2$	$\gamma_2\gamma_3$	$-\gamma_1\gamma_3$	$-\gamma_0\gamma_3$

The multiplication table for the $\mathcal{G}(1, 3)$ basis blades is (Part II)

	$\gamma_0\gamma_3$	$\gamma_1\gamma_3$	$\gamma_2\gamma_3$	$\gamma_0\gamma_1\gamma_2$	$\gamma_0\gamma_1\gamma_3$	$\gamma_0\gamma_2\gamma_3$	$\gamma_1\gamma_2\gamma_3$	$\gamma_0\gamma_1\gamma_2\gamma_3$
1	$\gamma_0\gamma_3$	$\gamma_1\gamma_3$	$\gamma_2\gamma_3$	$\gamma_0\gamma_1\gamma_2$	$\gamma_0\gamma_1\gamma_3$	$\gamma_0\gamma_2\gamma_3$	$\gamma_1\gamma_2\gamma_3$	$\gamma_0\gamma_1\gamma_2\gamma_3$
γ_0	γ_3	$\gamma_0\gamma_1\gamma_3$	$\gamma_0\gamma_2\gamma_3$	$\gamma_1\gamma_2$	$\gamma_1\gamma_3$	$\gamma_2\gamma_3$	$\gamma_0\gamma_1\gamma_2\gamma_3$	$\gamma_1\gamma_2\gamma_3$
γ_1	$-\gamma_0\gamma_1\gamma_3$	$-\gamma_3$	$\gamma_1\gamma_2\gamma_3$	$\gamma_0\gamma_2$	$\gamma_0\gamma_3$	$-\gamma_0\gamma_1\gamma_2\gamma_3$	$-\gamma_2\gamma_3$	$\gamma_0\gamma_2\gamma_3$
γ_2	$-\gamma_0\gamma_2\gamma_3$	$-\gamma_1\gamma_2\gamma_3$	$-\gamma_3$	$-\gamma_0\gamma_1$	$\gamma_0\gamma_1\gamma_2\gamma_3$	$\gamma_0\gamma_3$	$\gamma_1\gamma_3$	$-\gamma_0\gamma_1\gamma_3$
γ_3	γ_0	γ_1	γ_2	$-\gamma_0\gamma_1\gamma_2\gamma_3$	$-\gamma_0\gamma_1$	$-\gamma_0\gamma_2$	$-\gamma_1\gamma_2$	$\gamma_0\gamma_1\gamma_2$
$\gamma_0\gamma_1$	$-\gamma_1\gamma_3$	$-\gamma_0\gamma_3$	$\gamma_0\gamma_1\gamma_2\gamma_3$	γ_2	γ_3	$-\gamma_1\gamma_2\gamma_3$	$-\gamma_0\gamma_2\gamma_3$	$\gamma_2\gamma_3$
$\gamma_0\gamma_2$	$-\gamma_2\gamma_3$	$-\gamma_0\gamma_1\gamma_2\gamma_3$	$-\gamma_0\gamma_3$	$-\gamma_1$	$\gamma_1\gamma_2\gamma_3$	γ_3	$\gamma_0\gamma_1\gamma_3$	$-\gamma_1\gamma_3$
$\gamma_1\gamma_2$	$\gamma_0\gamma_1\gamma_2\gamma_3$	$\gamma_2\gamma_3$	$-\gamma_1\gamma_3$	$-\gamma_0$	$\gamma_0\gamma_2\gamma_3$	$-\gamma_0\gamma_1\gamma_3$	$-\gamma_3$	$-\gamma_0\gamma_3$
$\gamma_0\gamma_3$	1	$\gamma_0\gamma_1$	$\gamma_0\gamma_2$	$-\gamma_1\gamma_2\gamma_3$	$-\gamma_1$	$-\gamma_2$	$-\gamma_0\gamma_1\gamma_2$	$\gamma_1\gamma_2$
$\gamma_1\gamma_3$	$-\gamma_0\gamma_1$	-1	$\gamma_1\gamma_2$	$-\gamma_0\gamma_2\gamma_3$	$-\gamma_0$	$\gamma_0\gamma_1\gamma_2$	γ_2	$\gamma_0\gamma_2$
$\gamma_2\gamma_3$	$-\gamma_0\gamma_2$	$-\gamma_1\gamma_2$	-1	$\gamma_0\gamma_1\gamma_3$	$-\gamma_0\gamma_1\gamma_2$	$-\gamma_0$	$-\gamma_1$	$-\gamma_0\gamma_1$
$\gamma_0\gamma_1\gamma_2$	$\gamma_1\gamma_2\gamma_3$	$\gamma_0\gamma_2\gamma_3$	$-\gamma_0\gamma_1\gamma_3$	-1	$\gamma_2\gamma_3$	$-\gamma_1\gamma_3$	$-\gamma_0\gamma_3$	$-\gamma_3$
$\gamma_0\gamma_1\gamma_3$	$-\gamma_1$	$-\gamma_0$	$\gamma_0\gamma_1\gamma_2$	$-\gamma_2\gamma_3$	-1	$\gamma_1\gamma_2$	$\gamma_0\gamma_2$	γ_2
$\gamma_0\gamma_2\gamma_3$	$-\gamma_2$	$-\gamma_0\gamma_1\gamma_2$	$-\gamma_0$	$\gamma_1\gamma_3$	$-\gamma_1\gamma_2$	-1	$-\gamma_0\gamma_1$	$-\gamma_1$
$\gamma_1\gamma_2\gamma_3$	$\gamma_0\gamma_1\gamma_2$	γ_2	$-\gamma_1$	$\gamma_0\gamma_3$	$-\gamma_0\gamma_2$	$\gamma_0\gamma_1$	1	$-\gamma_0$
$\gamma_0\gamma_1\gamma_2\gamma_3$	$\gamma_1\gamma_2$	$\gamma_0\gamma_2$	$-\gamma_0\gamma_1$	γ_3	$-\gamma_2$	γ_1	γ_0	-1

Reflections

We wish to show that $a, v \in \mathcal{V} \rightarrow ava \in \mathcal{V}$ and v is reflected about a if $a^2 = 1$.



1. Decompose $v = v_{\parallel} + v_{\perp}$ where v_{\parallel} is the part of v parallel to a and v_{\perp} is the part perpendicular to a .

2. $av = av_{\parallel} + av_{\perp} = v_{\parallel}a - v_{\perp}a$ since a and v_{\perp} are orthogonal.
3. $ava = a^2(v_{\parallel} - v_{\perp})$ is a vector since a^2 is a scalar.
4. ava is the reflection of v about the direction of a if $a^2 = 1$.
5. Thus $a_1 \dots a_r v a_r \dots a_1 \in \mathcal{V}$ and produces a composition of reflections of v if $a_1^2 = \dots = a_r^2 = 1$.

Rotations, Part 1

First define the reverse of a product of vectors. If $R = a_1 \dots a_s$ then the reverse is $R^\dagger = (a_1 \dots a_s)^\dagger = a_r \dots a_1$, the order of multiplication is reversed. Then let $R = ab$ so that

$$RR^\dagger = (ab)(ba) = ab^2a = a^2b^2 = R^\dagger R \quad (32)$$

Let $RR^\dagger = 1$ and calculate $(RvR^\dagger)^2$, where v is an arbitrary vector.

$$(RvR^\dagger)^2 = RvR^\dagger RvR^\dagger = Rv^2R^\dagger = v^2RR^\dagger = v^2 \quad (33)$$

Thus RvR^\dagger leaves the length of v unchanged.

Now we must also prove $Rv_1R^\dagger \cdot Rv_2R^\dagger = v_1 \cdot v_2$. Since Rv_1R^\dagger and Rv_2R^\dagger are both vectors we can use the definition of the dot product for two vectors

$$\begin{aligned}
Rv_1R^\dagger \cdot Rv_2R^\dagger &= \frac{1}{2} (Rv_1R^\dagger Rv_2R^\dagger + Rv_2R^\dagger Rv_1R^\dagger) \\
&= \frac{1}{2} (Rv_1v_2R^\dagger + Rv_2v_1R^\dagger) \\
&= \frac{1}{2} R (v_1v_2 + v_2v_1) R^\dagger \\
&= R (v_1 \cdot v_2) R^\dagger \\
&= v_1 \cdot v_2 RR^\dagger \\
&= v_1 \cdot v_2
\end{aligned}$$

Thus the transformation RvR^\dagger preserves both length and angle and must be a rotation. The normal designation for R is a rotor.

If we have a series of successive rotations R_1, R_2, \dots, R_k to be applied

to a vector v then the result of the k rotations will be

$$R_k R_{k-1} \dots R_1 v R_1^\dagger R_2^\dagger \dots R_k^\dagger$$

Since each individual rotation can be written as the geometric product of two vectors, the composition of k rotations can be written as the geometric product of $2k$ vectors. The multivector that results from the geometric product of r vectors is called a **versor** of order r . A composition of rotations is always a versor of even order.

Rotations, Part 2

The general rotation can be represented by $R = e^{\frac{\theta}{2}u}$ where u is a unit bivector in the plane of the rotation and θ is the rotation angle in the plane.³ The two possible non-degenerate cases are $u^2 = \pm 1$

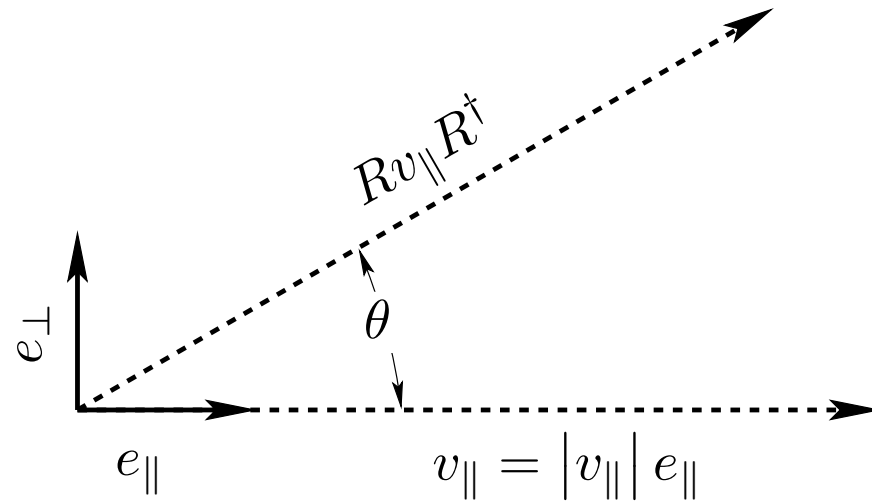
$$e^{\frac{\theta}{2}u} = \left\{ \begin{array}{ll} \text{(Euclidian plane)} & u^2 = -1 : \cos\left(\frac{\theta}{2}\right) + u \sin\left(\frac{\theta}{2}\right) \\ \text{(Minkowski plane)} & u^2 = 1 : \cosh\left(\frac{\theta}{2}\right) + u \sinh\left(\frac{\theta}{2}\right) \end{array} \right\} \quad (34)$$

Decompose $v = v_{\parallel} + (v - v_{\parallel})$ where v_{\parallel} is the projection of v into the plane defined by u . Note the $v - v_{\parallel}$ is orthogonal to all vectors in the u plane. Now let $u = e_{\perp}e_{\parallel}$ where e_{\parallel} is parallel to v_{\parallel} and of course e_{\perp} is in the plane u and orthogonal to e_{\parallel} . $v - v_{\parallel}$ anticommutes with e_{\parallel} and e_{\perp} and v_{\parallel} anticommutes with e_{\perp} (it is left to the viewer to show $RR^{\dagger} = 1$).

³ e^A is defined as the Taylor series expansion $e^A = \sum_{j=0}^{\infty} \frac{A^j}{j!}$ where A is any multivector.

Euclidian Case

For the case of $u^2 = -1$



$$RvR^\dagger = \left(\cos\left(\frac{\theta}{2}\right) + e_\perp e_\parallel \sin\left(\frac{\theta}{2}\right) \right) (v_\parallel + (v - v_\parallel)) \left(\cos\left(\frac{\theta}{2}\right) + e_\parallel e_\perp \sin\left(\frac{\theta}{2}\right) \right)$$

Since $v - v_{\parallel}$ anticommutes with e_{\parallel} and e_{\perp} it commutes with R and

$$RvR^{\dagger} = Rv_{\parallel}R^{\dagger} + (v - v_{\parallel}) \quad (35)$$

So that we only have to evaluate

$$Rv_{\parallel}R^{\dagger} = \left(\cos\left(\frac{\theta}{2}\right) + e_{\perp}e_{\parallel}\sin\left(\frac{\theta}{2}\right) \right) v_{\parallel} \left(\cos\left(\frac{\theta}{2}\right) + e_{\parallel}e_{\perp}\sin\left(\frac{\theta}{2}\right) \right) \quad (36)$$

Since $v_{\parallel} = |v_{\parallel}| e_{\parallel}$

$$Rv_{\parallel}R^{\dagger} = |v_{\parallel}| (\cos(\theta) e_{\parallel} + \sin(\theta) e_{\perp}) \quad (37)$$

and the component of v in the u plane is rotated correctly.

Minkowski Case

For the case of $u^2 = 1$ there are two possibilities, $v_{\parallel}^2 > 0$ or $v_{\parallel}^2 < 0$. In the first case $e_{\parallel}^2 = 1$ and $e_{\perp}^2 = -1$. In the second case $e_{\parallel}^2 = -1$ and $e_{\perp}^2 = 1$. Again $v - v_{\parallel}$ is not affected by the rotation so that we need only evaluate

$$Rv_{\parallel}R^{\dagger} = \left(\cosh\left(\frac{\theta}{2}\right) + e_{\perp}e_{\parallel} \sinh\left(\frac{\theta}{2}\right) \right) v_{\parallel} \left(\cosh\left(\frac{\theta}{2}\right) + e_{\parallel}e_{\perp} \sinh\left(\frac{\theta}{2}\right) \right)$$

Note that in this case $|v_{\parallel}| = \sqrt{|v_{\parallel}^2|}$ and

$$Rv_{\parallel}R^{\dagger} = \left\{ \begin{array}{l} v_{\parallel}^2 > 0 : |v_{\parallel}| (\cosh(\theta) e_{\parallel} + \sinh(\theta) e_{\perp}) \\ v_{\parallel}^2 < 0 : |v_{\parallel}| (\cosh(\theta) e_{\parallel} - \sinh(\theta) e_{\perp}) \end{array} \right\} \quad (38)$$

Expansion of geometric product and generalization of \cdot and \wedge

If A_r and B_s are respectively grade r and s pure grade multivectors then

$$A_r B_s = \langle A_r B_s \rangle_{|r-s|} + \langle A_r B_s \rangle_{|r-s|+2} + \cdots + \langle A_r B_s \rangle_{\min(r+s, 2N-(r+s))} \quad (39)$$

$$A_r \cdot B_s \equiv \langle A_r B_s \rangle_{|r-s|} \quad (40)$$

$$A_r \wedge B_s \equiv \langle A_r B_s \rangle_{r+s} \quad (41)$$

Thus if $r + s > N$ then $A_r \wedge B_s = 0$, also note that these formulas are the most efficient way of calculating $A_r \cdot B_s$ and $A_r \wedge B_s$.

Using equations 28 and 39 we can prove that for a vector a and a

grade r multivector B_r

$$a \cdot B_r = \frac{1}{2} (aB_r - (-1)^r B_r a) \quad (42)$$

$$a \wedge B_r = \frac{1}{2} (aB_r + (-1)^r B_r a) \quad (43)$$

If equations 42 and 43 are true for a grade r blade they are also true for a grade r multivector (superposition of grade r blades). By equation 28 let $B_r = e_1 \dots e_r$ where the e 's are orthogonal and expand a

$$a = a_{\perp} + \sum_{j=1}^r \alpha_j e_j \quad (44)$$

where a_{\perp} is orthogonal to all the e' s. Then⁴

$$\begin{aligned}
 aB_r &= \sum_{j=1}^r (-1)^{j-1} \alpha_j e_j^2 e_1 \cdots \check{e}_j \cdots e_r + a_{\perp} e_1 \cdots e_r \\
 &= a \cdot B_r + a \wedge B_r
 \end{aligned} \tag{45}$$

Now calculate

$$\begin{aligned}
 B_r a &= \sum_{j=1}^r (-1)^{r-j} \alpha_j e_j^2 e_1 \cdots \check{e}_j \cdots e_r - (-1)^{r-1} a_{\perp} e_1 \cdots e_r \\
 &= (-1)^{r-1} \left(\sum_{j=1}^r (-1)^{j-1} \alpha_j e_j^2 e_1 \cdots \check{e}_j \cdots e_r - a_{\perp} e_1 \cdots e_r \right) \\
 &= (-1)^{r-1} (a \cdot B_r - a \wedge B_r)
 \end{aligned} \tag{46}$$

Adding and subtracting equations 45 and 46 gives equations 42 and 43.

⁴ $e_1 \cdots e_{j-1} \check{e}_j e_{j+1} \cdots e_r = e_1 \cdots e_{j-1} e_{j+1} \cdots e_r$

Duality and the Pseudoscalar

If e_1, \dots, e_n is an orthonormal basis for the vector space the the pseudoscalar I is defined by

$$I = e_1 \dots e_n \quad (47)$$

Since one can tranform one orthonormal basis to another by an orthogonal transformation the I 's for all orthonormal bases are equal to within a ± 1 scale factor with depends on the ordering of the basis vectors.

If A_r is a pure r grade multivector ($A_r = \langle A_r \rangle_r$) then

$$A_r I = \langle A_r I \rangle_{n-r} \quad (48)$$

or $A_r I$ is a pure $n - r$ grade multivector. Further by the symmetry

properties of I we have

$$IA_r = (-1)^{(n-1)r} A_r I \quad (49)$$

I can also be used to exchange the \cdot and \wedge products as follows using equations 42 and 43

$$a \cdot (A_r I) = \frac{1}{2} \left(a A_r I - (-1)^{n-r} A_r I a \right) \quad (50)$$

$$= \frac{1}{2} \left(a A_r I - (-1)^{n-r} (-1)^{n-1} A_r a I \right) \quad (51)$$

$$= \frac{1}{2} (a A_r + (-1)^r A_r a) I \quad (52)$$

$$= (a \wedge A_r) I \quad (53)$$

More generally if A_r and B_s are pure grade multivectors with $r + s \leq n$ we have using equation 40 and 48

$$A_r \cdot (B_s I) = \langle A_r B_s I \rangle_{|r-(n-s)|} \quad (54)$$

$$= \langle A_r B_s I \rangle_{n-(r+s)} \quad (55)$$

$$= \langle A_r B_s \rangle_{r+s} I \quad (56)$$

$$= (A_r \wedge B_s) I \quad (57)$$

Finally we can relate I to I^\dagger by

$$I^\dagger = (-1)^{\frac{n(n-1)}{2}} I \quad (58)$$

Reciprocal Frames

Let $\mathbf{e}_1, \dots, \mathbf{e}_n$ be a set of linearly independent vectors that span the vector space that are not necessarily orthogonal. These vectors define the frame (frame vectors are shown in bold face since they are almost always associated with a particular coordinate system) with volume element

$$E_n \equiv \mathbf{e}_1 \wedge \dots \wedge \mathbf{e}_n \quad (59)$$

So that $E_n \propto I$. The reciprocal frame is the set of vectors $\mathbf{e}^1, \dots, \mathbf{e}^n$ that satisfy the relation

$$\mathbf{e}^i \cdot \mathbf{e}_j = \delta_j^i, \quad \forall i, j = 1, \dots, n \quad (60)$$

The \mathbf{e}^i are constructed as follows

$$\mathbf{e}^j = (-1)^{j-1} \mathbf{e}_1 \wedge \mathbf{e}_2 \wedge \dots \wedge \check{\mathbf{e}}_j \wedge \dots \wedge \mathbf{e}_n E_n^{-1} \quad (61)$$

So that the dot product is (using equation 53 since $E_n^{-1} \propto I$)

$$\mathbf{e}_i \cdot \mathbf{e}^j = (-1)^{j-1} \mathbf{e}_i \cdot (\mathbf{e}_1 \wedge \mathbf{e}_2 \wedge \dots \wedge \check{\mathbf{e}}_j \wedge \dots \wedge \mathbf{e}_n E_n^{-1}) \quad (62)$$

$$= (-1)^{j-1} (\mathbf{e}_i \wedge \mathbf{e}_1 \wedge \mathbf{e}_2 \wedge \dots \wedge \check{\mathbf{e}}_j \wedge \dots \wedge \mathbf{e}_n) E_n^{-1} \quad (63)$$

$$= 0, \quad \forall i \neq j \quad (64)$$

and

$$\mathbf{e}_1 \cdot \mathbf{e}^1 = \mathbf{e}_1 \cdot (\mathbf{e}_2 \wedge \dots \wedge \mathbf{e}_n E_n^{-1}) \quad (65)$$

$$= (\mathbf{e}_1 \wedge \mathbf{e}_2 \wedge \dots \wedge \mathbf{e}_n) E_n^{-1} \quad (66)$$

$$= 1 \quad (67)$$

Linear Transformations

Let f be a linear transformation $f : \mathcal{V} \rightarrow \mathcal{V}$ with $f(\alpha a + \beta b) = \alpha f(a) + \beta f(b) \forall a, b \in \mathcal{V}$ and $\alpha, \beta \in \mathbb{R}$. Then define the action of f on a blade of the geometric algebra by

$$f(a_1 \wedge \dots \wedge a_r) = f(a_1) \wedge \dots \wedge f(a_r) \quad (68)$$

and the action of f on any two $A, B \in \mathcal{G}(\mathcal{V})$ by

$$f(\alpha A + \beta B) = \alpha f(A) + \beta f(B) \quad (69)$$

Since any multivector A can be expanded as a sum of blades $f(A)$ is defined. This has many consequences. Consider the following definition for the determinant of f , $\det(f)$.

$$f(I) = \det(f) I \quad (70)$$

First show that this definition is equivalent to the standard definition of the determinant (again e_1, \dots, e_N is an orthonormal basis for \mathcal{V}).

$$f(e_r) = \sum_{s=1}^N a_{rs} e_s \quad (71)$$

Then

$$\begin{aligned} f(I) &= \left(\sum_{s_1=1}^N a_{1s_1} e_{s_1} \right) \wedge \dots \wedge \left(\sum_{s_N=1}^N a_{Ns_N} e_{s_N} \right) \\ &= \sum_{s_1, \dots, s_N} a_{1s_1} \dots a_{Ns_N} e_{s_1} \dots e_{s_N} \end{aligned} \quad (72)$$

But

$$e_{s_1} \dots e_{s_N} = \varepsilon_{1\dots N}^{s_1 \dots s_N} e_1 \dots e_N \quad (73)$$

so that

$$f(I) = \sum_{s_1, \dots, s_N} \varepsilon_{1 \dots N}^{s_1 \dots s_N} a_{1s_1} \dots a_{Ns_N} I \quad (74)$$

or

$$\det(f) = \sum_{s_1, \dots, s_N} \varepsilon_{1 \dots N}^{s_1 \dots s_N} a_{1s_1} \dots a_{Ns_N} \quad (75)$$

which is the standard definition. Now compute the determinant of the product of the linear transformations f and g

$$\begin{aligned} \det(fg) I &= fg(I) \\ &= f(g(I)) \\ &= f(\det(g) I) \\ &= \det(g) f(I) \\ &= \det(g) \det(f) I \end{aligned} \quad (76)$$

or

$$\det (fg) = \det (f) \det (g) \quad (77)$$

Do you have any idea of how miserable that is to prove from the standard definition of determinant?

Another linear algebraic relation in geometric algebra is

$$f^{-1} (A) = \frac{\underline{I} \underline{f} (I^{-1} A)}{\det (f)} \quad \forall A \in \mathcal{G} (\mathcal{V}) \quad (78)$$

where \underline{f} is the adjoint transformation defined by $a \cdot \underline{f} (b) = b \cdot f (a)$ $\forall a, b \in \mathcal{V}$ and you have an explicit formula for the inverse of a linear transformation!

Quaternions

Any multivector $A \in \mathcal{G}(3, 0)$ may be written as

$$A = \alpha + a + B + \beta I \quad (79)$$

where $\alpha, \beta \in \mathfrak{R}$, $a \in \mathcal{V}(3, 0)$, B is a bivector, and I is the unit pseudoscalar. The quaternions are the multivectors of even grades

$$A = \alpha + B \quad (80)$$

B can be represented as

$$B = \alpha \mathbf{i} + \beta \mathbf{j} + \gamma \mathbf{k} \quad (81)$$

where $\mathbf{i} = e_2e_3$, $\mathbf{j} = e_1e_3$, and $\mathbf{k} = e_1e_2$, and

$$\mathbf{i}^2 = \mathbf{j}^2 = \mathbf{k}^2 = \mathbf{ijk} = -1. \quad (82)$$

The quaternions form a subalgebra of $\mathcal{G}(3, 0)$ since the geometric product of any two quaternions is also a quaternion since the geometric product of two even grade multivector components is a even grade multivector. For example the product of two grade 2 multivectors can only consist of grades 0, 2, and 4, but in $\mathcal{G}(3, 0)$ we can only have grades 0 and 2 since the highest possible grade is 3.

Spinors

The general definition of a spinor is a multivector, $\psi \in \mathcal{G}(p, q)$, such that $\psi v \psi^\dagger \in \mathcal{V}(p, q) \quad \forall v \in \mathcal{V}(p, q)$. Practically speaking a spinor is the composition of a rotation and a dialation (stretching or shrinking) of a vector. Thus we can write

$$\psi v \psi^\dagger = \rho R v R^\dagger \quad (83)$$

where R is a rotor ($R R^\dagger = 1$). Letting $U = R^\dagger \psi$ we must solve

$$U v U^\dagger = \rho v \quad (84)$$

U must generate a pure dialation. The most general form for U based on the fact that the l.h.s of equation 84 must be a vector is

$$U = \alpha + \beta I \quad (85)$$

so that

$$UvU^\dagger = \alpha^2 v + \alpha\beta (Iv + vI^\dagger) + \beta^2 IvI^\dagger = \rho v \quad (86)$$

Using $vI^\dagger = (-1)^{\frac{(n-1)(n-2)}{2}} Iv$, $vI^\dagger = (-1)^{n-1} I^\dagger v$, and $II^\dagger = (-1)^q$ we get

$$\alpha^2 v + \alpha\beta \left(1 + (-1)^{\frac{(n-1)(n-2)}{2}} \right) Iv + (-1)^{n+q-1} \beta^2 v = \rho v \quad (87)$$

If $\frac{(n-1)(n-2)}{2}$ is even $\beta = 0$ and $\alpha \neq 0$, otherwise $\alpha, \beta \neq 0$. For the odd case

$$\psi = R(\alpha + \beta I) \quad (88)$$

where $\rho = \alpha^2 + (-1)^{n+q-1} \beta^2$. In the case of $\mathcal{G}(1, 3)$ (relativistic space time) we have $\rho = \alpha^2 + \beta^2$, $\rho > 0$.

Geometric Algebra of the Minkowski Plane

Because of Relativity and QM the Geometric Algebra of the Minkowski Plane is very important for physical applications of Geometric Algebra so we will treat it in detail.

Let the orthonormal basis vectors for the plane be γ_0 and γ_1 where $\gamma_0^2 = -\gamma_1^2 = 1$.⁵ Then the geometric product of two vectors $a = a_0\gamma_0 + a_1\gamma_1$ and $b = b_0\gamma_0 + b_1\gamma_1$ is

$$ab = (a_0\gamma_0 + a_1\gamma_1)(b_0\gamma_0 + b_1\gamma_1) \quad (89)$$

$$= a_0b_0\gamma_0^2 + a_1b_1\gamma_1^2 + (a_0b_1 - a_1b_0)\gamma_0\gamma_1 \quad (90)$$

$$= a_0b_0 - a_1b_1 + (a_0b_1 - a_1b_0)I \quad (91)$$

⁵ $I = \gamma_0\gamma_1$

so that

$$a \cdot b = a_0 b_0 - a_1 b_1 \quad (92)$$

and

$$a \wedge b = (a_0 b_1 - a_1 b_0) I \quad (93)$$

and

$$I^2 = \gamma_0 \gamma_1 \gamma_0 \gamma_1 = -\gamma_0^2 \gamma_1^2 = 1 \quad (94)$$

Thus

$$e^{\alpha I} = \sum_{i=0}^{\infty} \frac{\alpha^i I^i}{i!} \quad (95)$$

$$= \sum_{i=0}^{\infty} \frac{\alpha^{2i}}{(2i)!} + \sum_{i=0}^{\infty} \frac{\alpha^{2i+1} I}{(2i+1)!} \quad (96)$$

$$= \cosh(\alpha) + \sinh(\alpha) I \quad (97)$$

since $I^{2i} = 1$.

In the Minkowski plane all vectors of the form $a_{\pm} = \alpha (\gamma_0 \pm \gamma_1)$ are null ($a_{\pm}^2 = 0$). One question to answer are there any vectors b_{\pm} such that $a_{\pm} \cdot b_{\pm} = 0$ that are not parallel to a_{\pm} .

$$\begin{aligned} a_{\pm} \cdot b_{\pm} &= \alpha (b_0^{\pm} \mp b_1^{\pm}) = 0 \\ b_0^{\pm} \mp b_1^{\pm} &= 0 \\ b_0^{\pm} &= \pm b_1^{\pm} \end{aligned}$$

Thus b_{\pm} must be proportional to a_{\pm} and there are no vectors in the space that can be constructed that are normal to a_{\pm} . Thus there are no non-zero bivectors, $a \wedge b$, such that $(a \wedge b)^2 = 0$. Conversely, if $a \wedge b \neq 0$ then $(a \wedge b)^2 > 0$.

Finally for the condition that there always exist two orthogonal vectors e_1 and e_2 such that

$$a \wedge b = e_1 e_2 \tag{98}$$

we can state that neither e_1 nor e_2 can be null.

Lorentz Transformation

We now have all the tools needed to derive the Lorentz transformation with Geometric Algebra. Consider a two dimensional time-like plane with coordinates t^6 and x_1 and basis vectors γ_0 and γ_1 . Then a general space-time vector in the plane is given by

$$x = t\gamma_0 + x_1\gamma_1 = t'\gamma'_0 + x'_1\gamma'_1 \quad (99)$$

where the basis vectors of the two coordinate systems are related by

$$\gamma'_\mu = R\gamma_\mu R^\dagger \quad \mu = 0, 1 \quad (100)$$

⁶We let the speed of light $c = 1$.

and R is a Minkowski plane rotor

$$R = \sinh\left(\frac{\alpha}{2}\right) + \cosh\left(\frac{\alpha}{2}\right) \gamma_1 \gamma_0 \quad (101)$$

so that

$$R\gamma_0R^\dagger = \cosh(\alpha) \gamma_0 + \sinh(\alpha) \gamma_1 \quad (102)$$

and

$$R\gamma_1R^\dagger = \cosh(\alpha) \gamma_1 + \sinh(\alpha) \gamma_0 \quad (103)$$

Now consider the special case that the primed coordinate system is moving with velocity β in the direction of γ_1 and the two coordinate systems were coincident at time $t = 0$. Then $x_1 = \beta t$ and $x'_1 = 0$ so we may write

$$t\gamma_0 + \beta t\gamma_1 = t'R\gamma_0R^\dagger \quad (104)$$

$$\frac{t}{t'}(\gamma_0 + \beta\gamma_1) = \cosh(\alpha) \gamma_0 + \sinh(\alpha) \gamma_1 \quad (105)$$

Equating components gives

$$\cosh(\alpha) = \frac{t}{t'} \quad (106)$$

$$\sinh(\alpha) = \frac{t}{t'}\beta \quad (107)$$

Solving for α and $\frac{t}{t'}$ in equations 106 and 107 gives

$$\tanh(\alpha) = \beta \quad (108)$$

$$\frac{t}{t'} = \gamma = \frac{1}{\sqrt{1 - \beta^2}} \quad (109)$$

Now consider the general case of x, t and x', t' giving

$$t\gamma_0 + x\gamma_1 = t'R\gamma_0R^\dagger + x'R\gamma_1R^\dagger \quad (110)$$

$$= t'\gamma(\gamma_0 + \beta\gamma_1) + x'\gamma(\gamma_1 + \beta\gamma_0) \quad (111)$$

Equating basis vector coefficients recovers the Lorentz transformation

$$\begin{aligned}t &= \gamma (t' + \beta x') \\x &= \gamma (x' + \beta t')\end{aligned}\tag{112}$$

Commutator Product

The commutator product of two multivectors A and B is defined as

$$A \times B \equiv \frac{1}{2} (AB - BA) \quad (113)$$

An important theorem for the commutator product is that for a grade 2 multivector, $A_2 = \langle A \rangle_2$, and a grade r multivector $B_r = \langle B \rangle_r$ we have

$$A_2 B_r = A_2 \wedge B_r + A_2 \times B_r + A_2 \cdot B_r \quad (114)$$

From the geometric product grade expansion for multivectors we have

$$A_2 B_r = \langle A_2 B_r \rangle_{r+2} + \langle A_2 B_r \rangle_r + \langle A_2 B_r \rangle_{|r-2|} \quad (115)$$

Thus we must show that

$$\langle A_2 B_r \rangle_r = A_2 \times B_r \quad (116)$$

Let e_1, \dots, e_n be an orthogonal set for the vector space where $B_r = e_1 \dots e_r$ and $A_2 = \sum_{l < m=2}^n \alpha_{lm} e_l e_m$ so we can write

$$A_2 \times B_r = \left(\sum_{l < m=2}^n \alpha_{lm} e_l e_m \right) \times (e_1 \dots e_r) \quad (117)$$

Now consider the following three cases

1. l and $m > r$ where $e_l e_m e_1 \dots e_r = e_1 \dots e_r e_l e_m$
2. $l \leq r$ and $m > r$ where $e_l e_m e_1 \dots e_r = -e_1 \dots e_r e_l e_m$

3. l and $m \leq r$ where $e_l e_m e_1 \dots e_r = e_1 \dots e_r e_l e_m$

For case 1 and 3 $e_l e_m$ commute with B_r and the contribution to the commutator product is zero. In case 3 $e_l e_m$ anticommutes with B_r and thus are the only terms that contribute to the commutator. All these terms are of grade r and the theorem is proved.

Additionally, the commutator product obeys the Jacobi identity

$$A \times (B \times C) = (A \times B) \times C + B \times (A \times C) \quad (118)$$

This is important for the geometric algebra treatment of Lie groups and algebras.

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