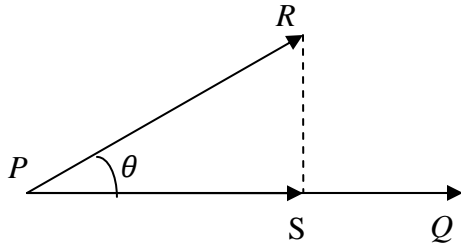


9.3 The Dot Product

Work and the Dot Product



We would like to compute the **work** done by moving an object from P to Q using constant force $\vec{F} = \vec{PR}$.

Definition – The Dot Product

Example 1

If a crate is slid 4 m along the floor by a constant force of 100 N at an angle of 15° to the horizontal, find the work done.

Perpendicular or Orthogonal Vectors

Dot Product in Component Form

If $\vec{a} = \langle a_1, a_2, a_3 \rangle$ and $\vec{b} = \langle b_1, b_2, b_3 \rangle$, then find $\vec{a} \cdot \vec{b}$

Example 2

Find $\langle 2, -1, 3 \rangle \cdot \langle 3, 2, 6 \rangle$

Example 3

Find the angle between $\langle 2, -1, 3 \rangle$ and $\langle 3, 2, 6 \rangle$.

Example 4

A force is given by $\vec{F} = 3\vec{i} + 2\vec{j} - \vec{k}$ and acts moving an object from $P(2, -1, 5)$ and $Q(4, 2, -1)$.

Properties of the Dot Product

If \vec{a} , \vec{b} and \vec{c} are vectors in V_3 and c is a scalar, then

Projections

Scalar projection of \vec{b} onto \vec{a} :

Vector projection of \vec{b} onto \vec{a} :

Example 5

Find the scalar projection and vector projection of $\vec{b} = \langle 2, -3, 1 \rangle$ onto $\vec{a} = \langle -2, 5, 1 \rangle$.

HW # 1, 3, 7, 9, 11, 13, 17, 21, 23, 26, 27, 31, 35, 37