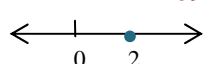
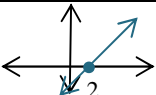
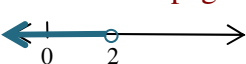
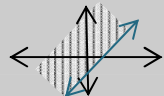

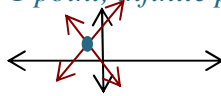
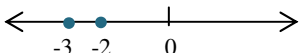
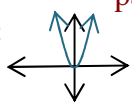

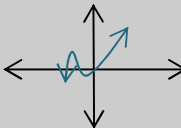


# MA091 Beginning Algebra Summary

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Big Picture – Algebra is Solving Equations with Variables*		
	1 Variable	2 Variables
<b>Linear Equations</b>	$x - 2 = 0$ MA090 <i>Solution: 1 Point</i> 	$y = x - 2$ page 5 <i>Solution: Line</i> 
<b>Linear Inequalities</b>	$x - 2 < 0$ page 2 <i>Solution: Ray</i> 	$y > x - 2$ <i>Solution: 1/2 plane</i> 
<b>Systems of Linear Equations</b>	$\begin{cases} x = 7 \\ y = -5 \end{cases}$ page 7 <i>Solution: 1 point, infinite points or no points</i> 	$\begin{cases} y = -x \\ y = x + 2 \end{cases}$ page 7 <i>Solution: 1 point, infinite points or no points</i> 
<b>Quadratic Equations</b>	$x^2 + 5x + 6 = 0$ page 15 <i>Solution: Usually 2 points</i> 	$y = 2x^2$ page 16 <i>Solution: Parabola</i> 
<b>Higher Degree Polynomial Equations</b> (cubic, quartic, etc.)	$x^3 + 5x^2 + 6x = 0$ page 15 <i>Solution: Usually x points, where x is the highest exponent</i> 	$y = x^3 + 5x^2 + 6x$ <i>Solution: Curve</i> 
<b>Rational Equations</b>	$\frac{x^2 - 1}{x + 1} = 1$ page 20 <i>Solution: Usually simplifies to a linear or quadratic equation</i>	$y = -\frac{x^2 - 1}{x + 1} + 1$ <i>Solution: Usually simplifies to a linear or quadratic equation</i>

\* To determine the equation type, simplify the equation. Occasionally all variables “cancel out”.

- If the resulting equation is true (e.g.  $5 = 5$ ), then all real numbers are solutions.
- If the resulting equation is false (e.g.  $5 = 4$ ), then there are no solutions.

## Find It Fast

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Number Lines & Interval Notation		
<b>Number Lines</b>	<ul style="list-style-type: none"> <li>○ ( ) – If the point is not included</li> <li>● [ ] – If the point is included</li> <li>— — – Shade areas where infinite points are included</li> </ul>	
<b>Interval Notation</b> (shortcut, instead of drawing a number line)	<ul style="list-style-type: none"> <li>1st <b>graph the answers on a number line</b>, then write the interval notation by following your shading from left to right</li> <li>Always written: 1) Left enclosure symbol, 2) <b>smallest number</b>, 3) <b>comma</b>, 4) <b>largest number</b>, 5) right enclosure symbol</li> <li>Enclosure symbols                             <ul style="list-style-type: none"> <li>( ) – Does not include the point</li> <li>[ ] – Includes the point</li> </ul> </li> <li>Infinity can never be reached, so the enclosure symbol which surrounds it is an open parenthesis</li> </ul>	
Ex. $x = 1$ "x is equal to 1" . . . . .		{1}
Ex. $x \neq 1$ "x is not equal to 1" . . . . .		
Ex. $x < 1$ "x is less than 1" . . . . .		$(-\infty, 1)$
Ex. $x \leq 1$ "x is less than or equal to 1" . . . . .		$(-\infty, 1]$
Ex. $x > 1$ "x is greater than 1" . . . . .		$(1, \infty)$
Ex. $x \geq 1$ "x is greater than or equal to 1" . . . . .		$[1, \infty)$

Linear Inequalities with 1 Variable		
<b>Standard Form</b>	<ul style="list-style-type: none"> <li><math>ax + b &lt; c</math> <math>ax + b \leq c</math> <math>ax + b &gt; c</math> <math>ax + b \geq c</math></li> </ul>	$\triangleright 2x + 4 > 10$
<b>Solution</b>	<ul style="list-style-type: none"> <li>A ray</li> </ul>	$\triangleright x > 3$
<b>Multiplication Property of Inequality</b>	<ul style="list-style-type: none"> <li>When both sides of an inequality are multiplied or divided by a negative number, the direction of the inequality symbol must be reversed to form an equivalent inequality.</li> </ul>	$\triangleright 4 \leq -2x$ $\frac{4}{-2} \geq \frac{-2x}{-2}$
<b>Solving</b>	<ol style="list-style-type: none"> <li>Same as <i>Solving an Equation with 1 Variable (MA090)</i>, except when both sides are multiplied or divided by a negative number</li> </ol>	$\text{Ex } 4 \leq -2x$ $\frac{4}{-2} \geq \frac{-2x}{-2}$ $-2 \geq x$ $x \leq -2$
	<ol style="list-style-type: none"> <li>Checking                             <ul style="list-style-type: none"> <li>Plug solution(s) into the original equation. Should get a true inequality.</li> <li>Plug a number which is not a solution into the original equation. Shouldn't get a true inequality</li> </ul> </li> </ol>	$\triangleright 4 \leq -2(-3)$ $4 \leq 6 \checkmark$ $\triangleright 4 \leq -2(0)$ $4 \leq 0 \times$

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The Cartesian Plane		
<b>Rectangular Coordinate System</b>	<ul style="list-style-type: none"> <li>Two number lines intersecting at the point 0 on each number line.</li> <li><b>X-AXIS</b> - The horizontal number line</li> <li><b>Y-AXIS</b> - The vertical number line</li> <li><b>ORIGIN</b> - The point of intersection of the axes</li> <li><b>QUADRANTS</b> - Four areas which the rectangular coordinate system is divided into</li> <li><b>ORDERED PAIR</b> - A way of representing every point in the rectangular coordinate system (x,y)</li> </ul>	<p>Quadrant II    Quadrant I</p> <p>Quadrant III    Quadrant IV</p>
<b>Is an Ordered Pair a Solution?</b>	<ul style="list-style-type: none"> <li>Yes, if the equation is a true statement when the variables are replaced by the values of the ordered pair</li> </ul>	<p>Ex <math>x + 2y = 7</math> (1, 3) is a solution because <math>1 + 2(3) = 7</math></p>

Graphing Lines										
<b>General</b>	<ul style="list-style-type: none"> <li>Lines which intersect the <math>x</math>-axis contain the variable <math>x</math></li> <li>Lines which intersect the <math>y</math>-axis contain the variable <math>y</math></li> <li>Lines which intersect both axis contain <math>x</math> and <math>y</math></li> </ul>									
<b>Graphing by plotting random points</b>	<ol style="list-style-type: none"> <li>Solve equation for <math>y</math></li> <li>Pick three <b>easy</b> <math>x</math>-values &amp; compute the corresponding <math>y</math>-values</li> <li>Plot ordered pairs &amp; draw a line through them. (If they don't line up, you made a mistake)</li> </ol>	<p><math>\triangleright x + 2y = 7</math> <math>y = -\frac{x}{2} + \frac{7}{2}</math></p> <table border="1" style="display: inline-table; vertical-align: middle;"> <thead> <tr> <th><math>x</math></th> <th><math>y</math></th> </tr> </thead> <tbody> <tr> <td>-1</td> <td>4</td> </tr> <tr> <td>0</td> <td>3.5</td> </tr> <tr> <td>1</td> <td>3</td> </tr> </tbody> </table>	$x$	$y$	-1	4	0	3.5	1	3
$x$	$y$									
-1	4									
0	3.5									
1	3									
<b>Graphing linear equations by using a point and a slope</b>	<ol style="list-style-type: none"> <li>Plot the point</li> <li>Starting at the plotted point, vertically move the rise of the slope and horizontally move the run of the slope. Plot the resulting point</li> <li>Connect both points</li> </ol>	<p><math>\triangleright y = \left(-\frac{1}{2}\right)x + \left(\frac{7}{2}\right)</math></p> <p>Point = <math>7/2</math> Slope = <math>-1/2</math></p>								

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Line Basics		
<b>x-intercept</b> (x, 0)	<ul style="list-style-type: none"> <li>WHERE THE GRAPH CROSSES THE X-AXIS</li> <li>Let <math>y = 0</math> and solve for <math>x</math></li> </ul>	Ex $x + 2y = 7$ $x + 2(0) = 7$ $x = 7$ $(7, 0)$
<b>y-intercept</b> (0, y)	<ul style="list-style-type: none"> <li>WHERE THE GRAPH CROSSES THE Y-AXIS</li> <li>Let <math>x = 0</math> and solve for <math>y</math></li> </ul>	Ex $x + 2y = 7$ $0 + 2y = 7$ $y = 3.5$ $(0, 3.5)$
<b>Slope of a Line</b>	<ul style="list-style-type: none"> <li>The slant of the line.</li> <li>Let Point 1: <math>P_1 = (x_1, y_1)</math> &amp; Point 2: <math>P_2 = (x_2, y_2)</math></li> </ul> $m \text{ (slope)} = \frac{\text{rise (change in y)}}{\text{run (change in x)}}$ $= \frac{y_2 - y_1}{x_2 - x_1}$	Ex Let $P_1 = (1, 1)$ , $P_2 = (4, 4)$ $m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{4 - 1}{4 - 1} = 1$
<b>Properties of Slope</b>	<ul style="list-style-type: none"> <li><b>POSITIVE SLOPE</b> - Line goes up (from left to right). The greater the number, the steeper the slope.</li> <li><b>NEGATIVE SLOPE</b> - Line goes down (from left to right). The smaller the number (more negative), the steeper the slope.</li> <li><b>HORIZONTAL LINE</b> - Slope is 0</li> <li><b>VERTICAL LINE</b> - Slope is undefined</li> <li><b>PARALLEL LINES</b> - Same slope</li> <li><b>PERPENDICULAR LINES</b> - The slope of one is the negative reciprocal of the other Ex: <math>m = -1/2</math> is perpendicular to <math>m = 2</math></li> </ul>	
<b>Standard Form</b>	<ul style="list-style-type: none"> <li><math>ax + by = c</math></li> <li><math>x</math> and <math>y</math> are on the same side</li> <li>The equations contains no fractions and <math>a</math> is positive</li> </ul>	$\triangleright x + 2y = 7$
<b>Slope-Intercept Form</b>	<ul style="list-style-type: none"> <li><math>y = mx + b</math>, where <math>m</math> is the slope of the line, &amp; <math>b</math> is the y-intercept</li> <li>“y equals form”; “easy to graph form”</li> </ul>	$\triangleright$ By solving $x + 2y = 7$ for $y$ $y = -\frac{x}{2} + \frac{7}{2}$
<b>Point-Slope Form</b>	<ul style="list-style-type: none"> <li><math>y - y_1 = m(x - x_1)</math>, where <math>m</math> is the slope of the line &amp; <math>(x_1, y_1)</math> is a point on the line</li> <li>Simplified, it can give you Standard Form or Slope-Intercept Form</li> </ul>	$\triangleright$ Using $(7, 0)$ and $m = -\frac{1}{2}$ $y - 0 = -\frac{1}{2}(x - 7)$

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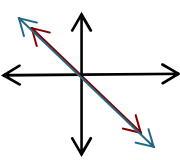
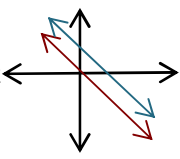
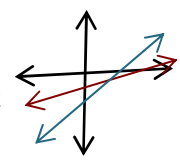
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Finding the Equation of a Line		
<b>If you have a horizontal line...</b>	<ul style="list-style-type: none"> <li>The slope is zero</li> <li><math>y = b</math>, where <math>b</math> is the <math>y</math>-intercept</li> </ul>	Ex. $y = 3$
<b>If you have a vertical line...</b>	<ul style="list-style-type: none"> <li>The slope is undefined</li> <li><math>x = c</math>, where <math>c</math> is the <math>x</math>-intercept</li> </ul>	Ex. $x = -3$
<b>If you have a slope &amp; y-intercept...</b>	<ul style="list-style-type: none"> <li>Plug directly into <i>Slope-Intercept Form</i></li> </ul>	Ex. $m = 4$ & $y$ -intercept $(0, 2)$ $y = 4x + 2$ $2 = 4(0) + 2 \checkmark$
<b>If you have a point &amp; a slope...</b>	<ul style="list-style-type: none"> <li><b>METHOD 1</b> <ol style="list-style-type: none"> <li>Use <i>Point-Slope Form</i></li> <li>Work equation into <i>Standard Form</i> or <i>Slope-Intercept Form</i></li> </ol> </li> </ul>	Ex. point $(3, 2)$ & $m = 2$ $y - 2 = 2(x - 3)$ $y - 2 = 2x - 6$ $y = 2x - 4$ $(2) = 2(3) - 4 \checkmark$
	<ul style="list-style-type: none"> <li><b>METHOD 2</b> <ol style="list-style-type: none"> <li>Plug the point into the <i>Slope-Intercept Form</i> and solve for <math>b</math></li> <li>Use values for <math>m</math> and <math>b</math> in the <i>Slope-Intercept Form</i></li> </ol> </li> </ul>	Ex. point $(3, 2)$ & $m = 2$ $y = mx + b$ $(2) = (2)(3) + b$ $2 = 6 + b$ $b = -4$ $y = 2x - 4$ $(2) = 2(3) - 4 \checkmark$
<b>If you have a point &amp; a line that it is parallel or perpendicular to...</b>	<ol style="list-style-type: none"> <li>Determine the slope of the parallel or perpendicular line (e.g.. if it is parallel, it has the same slope)</li> <li>If the slope is undefined or 0, draw a picture</li> <li>If the slope is a non-zero real number, go to <i>If you have a point &amp; a slope...</i></li> </ol>	Ex. point $(3, 2)$ & perpendicular to $x$ -axis $m = \text{undefined}$ $x = 3$ Ex. point $(3, 2)$ & perpendicular to $y = 2x - 4$ $m = 2$ , so for perpendicular line $m = -1/2$
<b>If you have 2 points...</b>	<ol style="list-style-type: none"> <li>Use the slope equation to determine the slope</li> <li>Go to <i>If you have a point &amp; a slope...</i></li> </ol>	Ex. $(0, 0)$ & $(3, 6)$ $m = \frac{6-0}{3-0} = 2$

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Systems of Linear Equations		
<b>Type of Intersection</b>	<ul style="list-style-type: none"> <li>▪ <u>IDENTICAL (I)</u> - Same slope &amp; same y-intercept</li> <li>▪ <u>NO SOLUTION (N)</u> - Same slope &amp; different y-intercept, the lines are parallel</li> <li>▪ <u>ONE POINT</u> - Different slopes</li> </ul>	Solve $\begin{cases} y = -x \\ y = -2x \end{cases}$ $y = -x$ <u>Identical</u> Consistent Dependent 
<b>Terminology</b>	<ul style="list-style-type: none"> <li>▪ <u>CONSISTENT SYSTEM</u> - The lines intersect at a point or are identical. System has at least 1 solution</li> <li>▪ <u>INCONSISTENT SYSTEM</u> - The lines are parallel. System has no solution</li> </ul>	Solve $\begin{cases} y = -x \\ y = -x + 1 \end{cases}$ <u>No solution</u> Inconsistent Independent 
<b>Solving by Graphing</b>	<ol style="list-style-type: none"> <li>1. Graph both equations on the same Cartesian plane. See <i>Graphing Lines p.3</i></li> <li>2. The intersection of the graphs gives the common solution(s). If the graphs intersect at a point, the solution is an ordered pair.</li> <li>3. Check the solution in both original equations</li> </ol>	Solve $\begin{cases} x - 2y = 1 \\ 2x - 2 = 2y \end{cases}$ $y = \frac{1}{2}x - \frac{1}{2}$ $y = x - 1$ <u>One point</u> Consistent Independent 

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Solving Systems of Linear Equations		
<b>Solving by Substitution</b>	<ol style="list-style-type: none"> <li>Use either equation to solve for 1 variable (pick easiest variable in easiest equation)</li> <li>Substitute expression into the other equation</li> <li>Solve the resulting 1 variable linear equation*</li> <li>Substitute the value from Step 3 into either original equation to find the value of the other variable.</li> <li>Solution is an ordered pair</li> <li>Check the solution in both original equations</li> </ol>	Solve $\begin{cases} x - 2y = 1 \\ 2x - 4 = 6y \end{cases}$ <ol style="list-style-type: none"> <li><math>y = \frac{1-x}{-2}</math></li> <li><math>2x - 4 = 6\left(\frac{1-x}{-2}\right)</math></li> <li><math>2x = -3 + 3x + 4</math> <math>x = -1</math></li> <li><math>y = \frac{1-(-1)}{-2} = -1</math></li> <li><math>(-1, -1)</math></li> <li><math>(-1) - 2(-1) = 1</math> <math>1 = 1\checkmark</math> <math>2(-1) - 4 = 6(-1)</math> <math>-6 = -6\checkmark</math></li> </ol>
<b>Solving by Addition or Subtraction of Equations</b>	<ol style="list-style-type: none"> <li>Rewrite each equation in standard form <math>Ax + By = C</math></li> <li>You want to be able to add the equations and have one variable cancel out. It is usually necessary to multiply one or both equations by a "magic number" so that this will happen.</li> <li>Add equations*</li> <li>Find the value of one variable by solving the resulting equation*</li> <li>Substitute the value from Step 4 into either original equation to find the value of the other variable.</li> <li>Solution is an ordered pair</li> <li>Check the solution in both original equations</li> </ol>	Solve $\begin{cases} x - 2y = 1 \\ 2x - 4 = 6y \end{cases}$ <ol style="list-style-type: none"> <li><math>x - 2y = 1</math> <math>2x - 6y = 4</math></li> <li>Multiply both sides of the first equation by <math>-2</math> <math>-2x + 4y = -2</math> <math>2x - 6y = 4</math> <hr style="width: 100px; margin-left: 0;"/></li> <li><math>-2y = 2</math></li> <li><math>y = -1</math></li> <li><math>x - 2(-1) = 1</math> <math>x = -1</math></li> <li><math>(-1, -1)</math></li> <li><math>-2(-1) + 4(-1) = -2</math> <math>-2 = -2\checkmark</math> <math>2(-1) - 4 = 6(-1)</math> <math>-6 = -6\checkmark</math></li> </ol>

\*If all variables are eliminated & the remaining equation is true (e.g.  $5 = 5$ ), then the lines are identical  
If all variables are eliminated & the remaining equation is false (e.g.  $5 = 4$ ), then the lines are parallel

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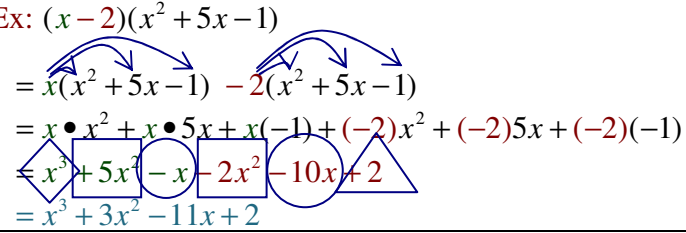
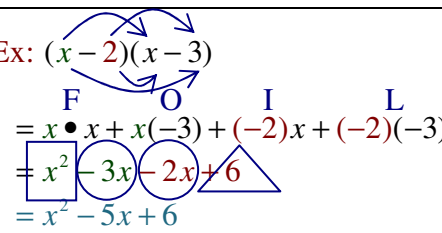
Solving Word Problems		
	1 Variable, 1 Equation Method	2 Variables, 2 Equations Method
<p><b>① UNDERSTAND THE PROBLEM</b></p> <ul style="list-style-type: none"> <li>As you use information, <del>cross</del> it out or <u>underline</u> it.</li> </ul>	<p>In a recent election for mayor <u>800 people voted</u>. <u>Mr. Smith received three times as many votes as Mr. Jones</u>. <u>How many votes did each candidate receive?</u></p>	
<p><b>② DEFINE VARIABLES</b></p> <ul style="list-style-type: none"> <li>Create “Let” statement(s)</li> <li>The variables are usually what the problem is asking you to solve for</li> </ul>	<ul style="list-style-type: none"> <li><i>Name what x is</i> (Can only be one thing. When in doubt, choose the smaller thing)</li> <li><i>Define everything else in terms of x</i></li> </ul> <p>Let <math>x</math> = Number of votes Mr. J <math>3x</math> = Number of votes Mr. S</p>	<p>Let <math>x</math> = Number of votes Mr. S <math>y</math> = Number of votes Mr. J</p>
<p><b>③ WRITE THE EQUATION(S)</b></p> <ul style="list-style-type: none"> <li>You need as many equations as you have variables</li> </ul>	$x + 3x = 800$	<ul style="list-style-type: none"> <li><i>Usually each sentence is an equation</i></li> </ul> $x + y = 800$ $x = 3y$
<p><b>④ SOLVE THE EQUATION(S)</b></p>	$4x = 800$ $x = 200$	$(3y) + y = 800$ (Substitution) $4y = 800$ $y = 200$
<p><b>⑤ ANSWER THE QUESTION</b></p> <ul style="list-style-type: none"> <li>Answer must include units!</li> </ul>	<ul style="list-style-type: none"> <li><i>Go back to your “Let” statement</i></li> </ul> <p>200 = Number of votes Mr. J 600 = Number of votes Mr. S</p>	<ul style="list-style-type: none"> <li><i>Go back to your “Let” statement</i></li> </ul> <p>200 = Number of votes Mr. J</p> <ul style="list-style-type: none"> <li><i>Go back to your “Equations” &amp; solve for remaining variable</i></li> </ul> $x + (200) = 800$ $x = 600$ 600 = Number of votes Mr. S
<p><b>⑥ CHECK</b></p> <ul style="list-style-type: none"> <li>Plug answers into equation(s)</li> </ul>	$(200) + 3(200) = 800$ $800 = 800 \checkmark$	$(600) + (200) = 800$ $800 = 800 \checkmark$ $(600) = 3(200)$ $600 = 600 \checkmark$

# MA091 Beginning Algebra Summary

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Polynomial Definitions		
<b>Polynomial</b>	<ul style="list-style-type: none"> <li>A SUM OF TERMS WHICH CONTAINS ONLY WHOLE NUMBER EXPONENTS AND NO VARIABLE IN THE DENOMINATOR.</li> <li>Refers to an expression; can have polynomial equations</li> </ul>	$\triangleright x^2 + 2x + 1$
<b>Degree of a Polynomial</b>	<ul style="list-style-type: none"> <li>Express polynomial in simplified form. Sum the powers of each variable in the terms. The degree of a polynomial is the highest degree of any of its terms</li> <li>Determines number of <math>x</math>-intercepts</li> </ul>	$\triangleright 2x^5y - 4x^3y^3$ & $4y^5 + 3y^6$ are both 6th-degree
<b>Names for polynomials according to terms</b>	<ul style="list-style-type: none"> <li><u>MONOMIAL</u>- 1 term</li> <li><u>BINOMIAL</u>- 2 terms</li> <li><u>TRINOMIAL</u>- 3 terms</li> </ul>	$\triangleright 3x; 3(x + 1)$ $\triangleright 3x + 3$ $\triangleright x^2 + 2x + 1$
<b>Names for polynomials according to degree</b>	<ul style="list-style-type: none"> <li><u>LINEAR</u> – degree 1 (1<sup>st</sup> power of a variable)</li> <li><u>QUADRATIC</u> – degree 2</li> <li><u>CUBIC</u> – degree 3</li> <li><u>QUARTIC</u> – degree 4</li> </ul>	$\triangleright 3x$ $\triangleright 3x^2$ $\triangleright 3x^3$ $\triangleright 3x^4$

Polynomial Operations		
<b>Multiplication</b> (Multiply each term of the first polynomial by each term of the second polynomial, and then combine like terms)	<b>Horizontal Method</b> <ul style="list-style-type: none"> <li>Can be used for any size polynomials</li> </ul>	Ex: $(x - 2)(x^2 + 5x - 1)$  $= x(x^2 + 5x - 1) - 2(x^2 + 5x - 1)$ $= x \cdot x^2 + x \cdot 5x + x(-1) + (-2)x^2 + (-2)5x + (-2)(-1)$ $= x^3 + 5x^2 - x - 2x^2 - 10x + 2$ $= x^3 + 3x^2 - 11x + 2$
	<b>Vertical Method</b> <ul style="list-style-type: none"> <li>Can be used for any size polynomials.</li> <li>Similar to multiplying two numbers together</li> </ul>	Ex: $(x - 2)(x^2 + 5x - 1)$ $\begin{array}{r} x^2 \quad 5x \quad -1 \\ \phantom{x^2} \quad x \quad -2 \\ \hline -2x^2 \quad -10x \quad 2 \\ \hline x^3 \quad 5x^2 \quad -x \\ \hline x^3 \quad +3x^2 \quad -11x \quad +2 \end{array}$
	<b>FOIL Method</b> <ul style="list-style-type: none"> <li>May only be used when multiplying two binomials. First terms, Outer terms, Inner terms, Last terms</li> </ul>	Ex: $(x - 2)(x - 3)$  $= x \cdot x + x(-3) + (-2)x + (-2)(-3)$ $= x^2 - 3x - 2x + 6$ $= x^2 - 5x + 6$
<b>Division</b>	<b>Dividing a Polynomial by a Monomial</b> $\frac{a+b+c}{d} = \frac{a}{d} + \frac{b}{d} + \frac{c}{d}$	Ex: $\frac{2x+2}{4} = \frac{2x}{4} + \frac{2}{4} = \frac{x}{2} + \frac{1}{2}$ Ex: factor & cancel $\frac{2x+2}{4} = \frac{2(x+1)}{4} = \frac{x+1}{2} = \frac{x}{2} + \frac{1}{2}$

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Factor Out the GCF		
<b>Factoring</b>	<ul style="list-style-type: none"> <li>▪ Writing an expression as a product</li> <li>▪ Numbers can be written as a product of primes. Polynomials can be written as a product of <i>prime polynomials</i></li> <li>▪ Useful to simplify rational expressions and to solve equations</li> <li>▪ The opposite of multiplying</li> </ul>	<p>▷ Factored <math>2(x + 2)</math></p> <p>▷ Not factored</p> $2x + 4$ $2 \cdot x + 2 \cdot 2$ <p style="text-align: center;">↘ factoring ↗</p> <p>▷ <math>2x + 4 = 2(x + 2)</math></p> <p style="text-align: center;">↖ multiplying ↗</p>
<b>GCF (Greatest Common Factor) of a List of Integers</b>	<ol style="list-style-type: none"> <li>1. Write each number as a product of prime numbers</li> <li>2. Identify the common prime factors</li> <li>3. The <u>PRODUCT OF ALL COMMON PRIME FACTORS</u> found in Step 2 is the GCF. If there are no common prime factors, the GCF is 1</li> </ol>	<p>▷ Find the GCF of 18 &amp; 30</p> $18 = 2 \cdot 3 \cdot 3$ $30 = 2 \cdot 3 \cdot 5$ <p style="text-align: center;">GCF = <math>2 \cdot 3</math></p> <p style="text-align: center;">= 6</p>
<b>GCF of a List of Variables</b>	<ul style="list-style-type: none"> <li>▪ The variables raised to the smallest power in the list</li> </ul>	<p>▷ Find the GCF of <math>x</math> &amp; <math>x^2</math></p> <p>GCF = <math>x</math></p>
<b>GCF of a List of Terms</b>	<ul style="list-style-type: none"> <li>▪ The product of the GCF of the numerical coefficients and the GCF of the variable factors</li> </ul>	<p>▷ Find the GCF of <math>18x</math> &amp; <math>30x^2</math></p> <p>GCF = <math>6x</math></p>
<b>Factor by taking out the GCF</b>	<ol style="list-style-type: none"> <li>1. Find the GCF of all terms</li> <li>2. Write the polynomial as a product by factoring out the GCF</li> <li>3. Apply the distributive property</li> <li>4. Check by multiplying</li> </ol>	<p>▷ <math>-2x^2 + 6x^3</math></p> $= (-2x^2) \cdot 1 + (-2x^2) \cdot (-3x)$ $= -2x^2(1 - 3x)$ $= -2x^2 + 6x^3 \checkmark$ <p>▷ <math>-x^2 + 1</math></p> $= (-1) \cdot (x^2) + (-1) \cdot (-1)$ $= -1(x^2 - 1)$ $= -x^2 + 1 \checkmark$

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## Factor 4 Term Expressions

$$a + b + c + d = (? + ?)(? + ?)$$

### FACTOR BY GROUPING

1. Arrange terms so the 1<sup>st</sup> 2 terms have a common factor and the last 2 have a common factor
2. For each pair of terms, factor out the pair's GCF
3. If there is now a common binomial factor, factor it out
4. If there is no common binomial factor, begin again, rearranging the terms differently. If no rearrangement leads to a common binomial factor, the polynomial cannot be factored.

▷ Factor  $10ax - 6xy - 9y + 15a$

$$1. \quad 10ax + 15a - 6xy - 9y$$

$$2. \quad 5a(2x + 3) - 3y(2x + 3)$$

$$(2x + 3)(5a - 3y)$$

## Factor Trinomials: Leading Coefficient of 1

$$x^2 + bx + c = (x + ?)(x + ?)$$

### TRIAL & ERROR

$$(x + \text{one number})(x + \text{other number})$$

↙ Product is  $c$  ↘  
 ↙ Sum is  $b$  ↘

1. Place  $x$  as the first term in each binomial, then determine whether addition or subtraction should follow the variable

$$x^2 + bx + c = (x + d)(x + e)$$

$$x^2 - bx + c = (x - d)(x - e)$$

$$x^2 \pm bx - c = (x + d)(x - e)$$

2. Find all possible pairs of integers whose product is  $c$
3. For each pair, test whether the sum is  $b$
4. Check with FOIL ✓

Ex: Factor  $x^2 + 7x + 10$

$$1. \quad (x + \quad)(x + \quad)$$

$$2. \quad 2 \cdot 5 = 10$$

$$1 \cdot 10 = 10$$

$$3. \quad 2 + 5 = 7 - \text{YES}$$

$$1 + 10 = 11 - \text{NO}$$

$$(x + 5)(x + 2)$$

$$4. \quad x^2 + 7x + 10 \quad \checkmark$$

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## Factor Any Trinomial

$$ax^2 + bx + c = (?x + ?)(?x + ?)$$

<p>▪ <b>METHOD 1</b> (trial &amp; error)</p> <ol style="list-style-type: none"> <li>1. Try various combinations of factors of <math>ax^2</math> and <math>c</math> until a middle term of <math>bx</math> is obtained when checking.</li> <li>2. Check with FOIL ✓</li> </ol>	<p>Ex: Factor: <math>3x^2 + 14x - 5</math></p> <p>Product is <math>3x^2</math>    Product is <math>-5</math></p> <p><math>(3x-1)(x+5)</math></p> <p><math>15x - x = 14x</math> (correct middle term)</p>
<p>▪ <b>METHOD 2</b> (<math>ac</math>, factor by grouping)</p> <ol style="list-style-type: none"> <li>1. Identify <math>a</math>, <math>b</math>, and <math>c</math></li> <li>2. Find 2 “magic numbers” whose product is <math>ac</math> and whose sum is <math>b</math>. <i>Factor trees can be very useful if you are having trouble finding the magic numbers</i> (See MA090)</li> <li>3. Rewrite <math>bx</math>, using the “magic numbers” found in Step 2</li> <li>4. Factor by grouping</li> <li>5. Check with FOIL ✓</li> </ol>	<p>Ex: Factor: <math>3x^2 + 14x - 5</math></p> <ol style="list-style-type: none"> <li>1. <math>a = 3</math> <math>b = 14</math> <math>c = -5</math></li> <li>2. <math>ac = (3) \cdot (-5) = -15</math> <math>b = 14</math> <math>(15) \cdot (-1) = -15</math> ✓ <math>(15) + (-1) = 14</math> ✓ “magic numbers” <math>15, -1</math></li> <li>3. <math>3x^2 + 15x - x - 5</math></li> <li>4. <math>3x(x+5) - 1(x+5)</math> <math>(x+5)(3x-1)</math></li> </ol>
<p>▪ <b>METHOD 3</b> (quadratic formula)</p> <ol style="list-style-type: none"> <li>1. Use the quadratic formula to find the <math>x</math> values (or roots)</li> <li>2. For each answer in step 1., rewrite the equation so that it is equal to zero</li> <li>3. Multiply the two expressions from step 2, and that is the expression in factored form.</li> <li>4. Check with FOIL ✓</li> </ol>	<p>Ex: Factor: <math>3x^2 + 14x - 5</math></p> <ol style="list-style-type: none"> <li>1. <math>a = 3</math> <math>b = 14</math> <math>c = -5</math> <math display="block">x = \frac{-14 \pm \sqrt{14^2 - 4(3)(-5)}}{6}</math> <math display="block">x = \frac{1}{3}, -5</math></li> <li>2. <math>x = \frac{1}{3}</math> <math>x - \frac{1}{3} = 0</math> <math>3x - 1 = 0</math></li> <li>3. <math>x = -5</math> <math>x + 5 = 0</math></li> <li>3. <math>(3x-1)(x+5)</math></li> </ol>

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Easy to Factor Polynomial Types		
<b>Perfect Square Trinomials</b> $a^2 \pm 2ab + b^2$	<ul style="list-style-type: none"> <li>Factors into perfect squares (a binomial squared)  <math>a^2 + 2ab + b^2 = (a + b)^2</math>  <math>a^2 - 2ab + b^2 = (a - b)^2</math> </li> </ul>	$\triangleright 9x^2 + 24x + 16 = (3x)^2 + 2(3x)(4) + (4)^2$ $= (3x + 4)^2$ ( $a = 3x, b = 4$ ) $\triangleright 9x^2 - 24x + 16 = (3x)^2 - 2(3x)(4) + (4)^2$ $= (3x - 4)^2$ ( $a = 3x, b = 4$ )
<b>Difference of Squares</b> $a^2 - b^2$	<ul style="list-style-type: none"> <li>Factors into the sum &amp; difference of two terms  <math>a^2 - b^2 = (a + b)(a - b)</math> </li> </ul>	$\triangleright x^2 - 1 = (x)^2 - (1)^2$ ( $a = x, b = 1$ ) $= (x + 1)(x - 1)$
<b>Sum of Squares</b> $a^2 + b^2$	<ul style="list-style-type: none"> <li>Does not factor  <math>a^2 + b^2 = \text{Prime}</math> </li> </ul>	$\triangleright x^2 + 1$ is prime
<b>Difference of Cubes</b> $a^3 - b^3$ (MA103)	<ul style="list-style-type: none"> <li><math>a^3 - b^3 = (a - b)(a^2 + ab + b^2)</math></li> </ul>	$\triangleright 8x^3 - 27 = (2x)^3 - (3)^3$ ( $a = 2x, b = 3$ ) $= (2x - 3)(4x^2 + 6x + 9)$
<b>Sum of Cubes</b> $a^3 + b^3$ (MA103)	<ul style="list-style-type: none"> <li><math>a^3 + b^3 = (a + b)(a^2 - ab + b^2)</math></li> </ul>	$\triangleright 8x^3 + 27 = (2x)^3 + (3)^3$ ( $a = 2x, b = 3$ ) $= (2x + 3)(4x^2 - 6x + 9)$
<b>Prime Polynomials (P)</b>	<ul style="list-style-type: none"> <li>Can not be factored</li> </ul>	$\triangleright x^2 + 3x + 1$ is prime $\triangleright x^2 - 3$ is prime

Factor Any Polynomial	
1. Are the variable terms in descending order of degree with the constant term last? If not, put them in descending order.	Ex. $-32 + 2x^4$ $= 2x^4 - 32$
2. Are there any common factors? If so, see <i>Factor Out the GCF (p.10)</i>	$= 2(x^4 - 16)$
3. How many terms? <ul style="list-style-type: none"> <li><u>2 TERMS</u> – see if one of the following can be applied               <ul style="list-style-type: none"> <li><i>Difference of Squares (p.13)</i></li> <li><i>Sum of Cubes (p.13)</i></li> <li><i>Difference of Cubes (p.13)</i></li> </ul> </li> <li><u>3 TERMS</u> – try one of the following               <ul style="list-style-type: none"> <li><i>Perfect Square Trinomial (p.13)</i></li> <li><i>Factor Trinomials: Leading Coefficient of 1 (p.11)</i></li> <li><i>Factoring Any Trinomial (p.12)</i></li> </ul> </li> <li><u>4 TERMS</u> – try <i>Factor by Grouping (p.11)</i></li> </ul>	$= 2(x^2 + 4)(x^2 - 4)$
4. If both steps 2 & 3 produced no results, the polynomial is prime. You're done ☺ Skip steps 5 & 6	
5. See if any factors can be factored further	$= 2(x^2 + 4)(x + 2)(x - 2)$
6. Check by multiplying	$= [2(x^2 + 4)][(x + 2)(x - 2)]$ $= (2x^2 + 8)(x^2 - 4)$ $= 2x^4 - 32$ ✓

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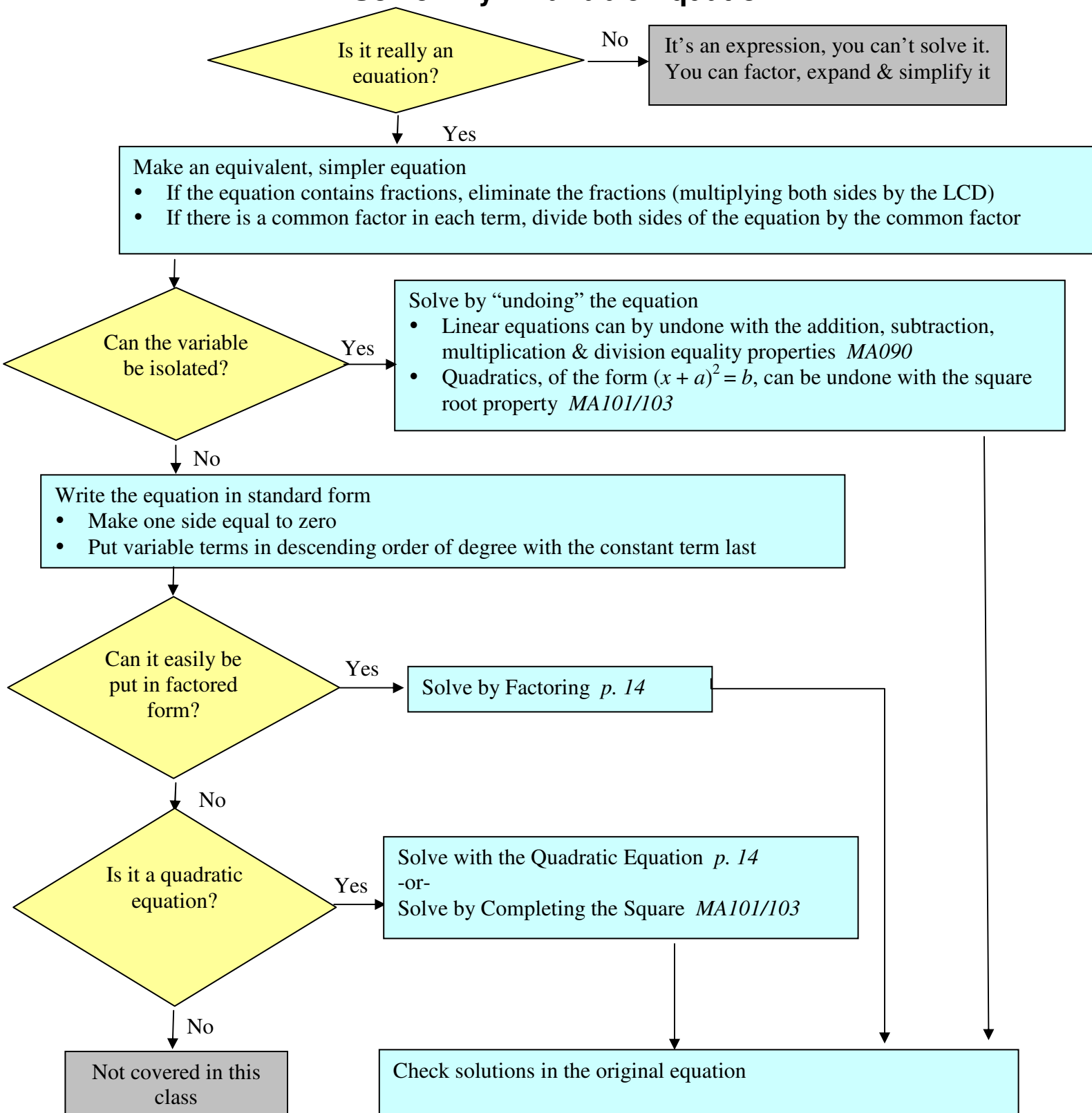
Quadratic Methods		
<b>Standard Form</b>	▪ $ax^2 + bx + c = 0$	▷ $x^2 - 3x + 2 = 0$
<b>Solutions</b>	▪ Has $n$ solutions, where $n$ is the highest exponent	▷ $x^3 - 3x^2 + 2x = 0$ (has 3 solutions)
<b>Zero Factor Property</b>	1. If a product is 0, then a factor is 0	▷ $xy = 0$ (either $x$ or $y$ must be zero)
<b>Solve by Factoring</b>	<ol style="list-style-type: none"> <li>Write the equation in standard form (equal 0)</li> <li>Factor</li> <li>Set each factor containing a variable equal to zero</li> <li>Solve the resulting equations</li> </ol>	▷ $x^2 - 3x + 2 = 0$ <ol style="list-style-type: none"> <li><math>x(x - 1)(x - 2) = 0</math></li> <li><math>x = 0, x - 1 = 0, x - 2 = 0</math></li> <li><math>x = 0, 1, 2</math></li> </ol>
<b>Solve with the Quadratic Equation</b>	<ul style="list-style-type: none"> <li>To solve a quadratic equation that is difficult or impossible to factor</li> <li>Steps               <ol style="list-style-type: none"> <li>Write the values for <math>a</math>, <math>b</math>, &amp; <math>c</math> (if a term does not exist, the coefficient is 0)</li> <li>Plug values into the quadratic equation below: <math display="block">x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}</math></li> <li>Simplify solutions and usually leave them in their most exact form (Negative radicand means no real solutions)</li> </ol> </li> </ul>	<p><b>Ex Radicand is a perfect square</b></p> $x^2 - 3x + 2 = 0$ $a = 1, b = (-3), c = 2$ $x = \frac{-(-3) \pm \sqrt{(-3)^2 - 4(1)(2)}}{2(1)} = \frac{3 \pm \sqrt{1}}{2}$ $= 2, 1$ <p><b>Ex Radicand breaks into "perfect square" and "leftovers"</b></p> $x^2 + 6x - 1 = 0$ $a = 1, b = 6, c = (-1)$ $x = \frac{-(6) \pm \sqrt{(6)^2 - 4(1)(-1)}}{2(1)}$ $= \frac{-6 \pm \sqrt{40}}{2} = \frac{-6 \pm 2\sqrt{10}}{2}$ $= \frac{-6}{2} \pm \frac{2\sqrt{10}}{2} = -3 \pm \sqrt{10}$ <p><b>Ex Radicand is just "leftovers"</b></p> $4x^2 - x - 1 = 0$ $a = 4, b = (-1), c = (-1)$ $x = \frac{-(-1) \pm \sqrt{(-1)^2 - 4(4)(-1)}}{2(4)}$ $= \frac{1 \pm \sqrt{17}}{8}$

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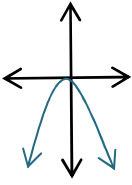
## Solve Any 1 Variable Equation



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Graph Quadratic Equations in 2 Variables										
<b>Standard Form</b>	$y = ax^2 + bx + c$ <ul style="list-style-type: none"> <li><math>a</math>, <math>b</math>, and <math>c</math> are real constants</li> </ul>	$\triangleright y = x^2 - 9x + 20$								
<b>Solution</b>	<ul style="list-style-type: none"> <li>A parabola</li> </ul>									
<b>Simple Form</b>	$y = ax^2$ <ul style="list-style-type: none"> <li>Vertex (high/low point) is <math>(0,0)</math></li> <li>Line of symmetry is <math>x = 0</math></li> <li>The parabola opens up if <math>a &gt; 0</math>, down if <math>a &lt; 0</math></li> </ul>	$\triangleright y = -4x^2$								
<b>Graph</b>	<ol style="list-style-type: none"> <li>Plot <math>y</math> value at vertex</li> <li>Plot <math>y</math> value one unit to the left of the vertex</li> <li>Plot <math>y</math> value one unit to the right of the vertex</li> </ol>	$\triangleright y = -4x^2$ <table style="display: inline-table; vertical-align: middle;"> <tr> <td style="border-right: 1px solid black; padding: 5px;"><math>x</math></td> <td style="padding: 5px;"><math>y</math></td> </tr> <tr> <td style="border-right: 1px solid black; padding: 5px;">0</td> <td style="padding: 5px;">0</td> </tr> <tr> <td style="border-right: 1px solid black; padding: 5px;">-1</td> <td style="padding: 5px;">-4</td> </tr> <tr> <td style="border-right: 1px solid black; padding: 5px;">1</td> <td style="padding: 5px;">-4</td> </tr> </table> 	$x$	$y$	0	0	-1	-4	1	-4
$x$	$y$									
0	0									
-1	-4									
1	-4									

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Exponents & Powers		
<b>Exponential Notation</b> <ul style="list-style-type: none"> <li>Shorthand for repeated multiplication</li> </ul>	$base \rightarrow x^a \leftarrow \text{exponent}$	$2^3 = 2 \cdot 2 \cdot 2 = 8$
<b>Multiplying Common Bases</b> <ul style="list-style-type: none"> <li>Add powers</li> </ul>	$x^a \cdot x^b = x^{a+b}$	$2^2 \cdot 2^3 = 2^{2+3} = 2^5 = 32$ $(3x^2)(2y)(4x) = 24x^3y$
<b>Powers of Powers</b> <ul style="list-style-type: none"> <li>Multiply powers</li> </ul>	$(x^a)^b = x^{a \cdot b}$	$(2^3)^2 = 2^{3 \cdot 2} = 2^6 = 64$
<b>Product Rule</b> <ul style="list-style-type: none"> <li>Raise each factor to the power</li> </ul>	$(xy)^a = x^a \cdot y^a$ $(x^m y^n)^a = x^{ma} \cdot y^{na}$	$(2x^3)^2 = 2^2 x^6 = 4x^6$
<b>Quotient Rule</b> <ul style="list-style-type: none"> <li>Raise the dividend and divisor to the power</li> </ul>	$\left(\frac{x}{y}\right)^n = \frac{x^n}{y^n}$	$\left(\frac{2}{z}\right)^2 = \frac{2^2}{z^2} = \frac{4}{z^2}$
<b>Dividing Common Bases</b> <ul style="list-style-type: none"> <li>Subtract powers</li> </ul>	$\frac{x^m}{x^n} = x^{m-n}$	$\frac{3^5}{3^3} = 3^{5-3} = 3^2 = 9$
<b>Zero Power</b> <ul style="list-style-type: none"> <li>One</li> </ul>	$x^0 = 1, \text{ when } x \neq 0$	$6x^0 = (6)(1) = 6$
<b>Negative Power</b> <ul style="list-style-type: none"> <li>Reciprocal of positive power</li> <li>When simplifying, eliminate negative powers</li> </ul>	$x^{-n} = \frac{1}{x^n}$	$2^3 \cdot 2^{-3} = \frac{2^3}{1} \cdot \frac{1}{2^3} = 1$

Scientific Notation			
<b>Scientific Notation</b> <ul style="list-style-type: none"> <li>Shorthand for writing very small and large numbers</li> <li><math>a \cdot 10^r</math>, where <math>1 \leq a &lt; 10</math> &amp; <math>r</math> is an integer</li> </ul>		$(1.2 \cdot 10^2) \times (1.2 \cdot 10^3) = 1.44 \cdot 10^5$	
<b>Standard Form</b> <ul style="list-style-type: none"> <li>Long way of writing numbers</li> </ul>		$120 \times 1200 = 144000$	
<b>Standard Form to Scientific Notation</b> <ol style="list-style-type: none"> <li>Move the decimal point in the original number to the left or right so that there is <b>one</b> digit before the decimal point</li> <li>Count the number of decimal places the decimal point is moved in step 1                             <ul style="list-style-type: none"> <li>If the original number is 10 or greater, the count is positive</li> <li>If the original number is less than 1, the count is negative</li> </ul> </li> <li>Multiply the new number is step 1 by 10 raised to an exponent equal to the count found in step 2</li> </ol>	$510.$ $5.10$   $+2$	$.051$ $05.1$   $-2$	$5.1 \cdot 10^2$
<b>Scientific Notation to Standard Form</b> <ol style="list-style-type: none"> <li>Multiply numbers together</li> </ol>	$5.1 \cdot 10^2$ $= 5.1 \cdot 100$ $= 510$	$5.1 \cdot 10^{-2}$ $= 5.1 \cdot \frac{1}{100}$ $= .051$	

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Roots		
<b>Roots</b>	<ul style="list-style-type: none"> <li>Undoes raising to powers  <math>\sqrt[3]{81} = 9</math>                      because <math>9^3 = 81</math></li> </ul> <p>index <math>\rightarrow</math>  <math>\sqrt[3]{81}</math> radical  <math>\leftarrow</math> radicand</p>	<ul style="list-style-type: none"> <li><math>\sqrt{81} = \sqrt[2]{81} = 9</math> (The square root of 81 is 9)</li> <li><math>\sqrt[3]{27} = \sqrt[3]{27} = 3</math> (The cube root of 27 is 3)</li> </ul>
<b>Computation</b>	<ul style="list-style-type: none"> <li>If <u><math>n</math> IS AN EVEN POSITIVE INTEGER</u>, then  <math>\sqrt[n]{a^n} =  a </math>                      The radical <math>\sqrt{\quad}</math> represents only the non-negative square root of <math>a</math>. The <math>-\sqrt{\quad}</math> represents the negative square root of <math>a</math>.</li> <li><u>IF <math>n</math> IS AN ODD POSITIVE INTEGER</u>, then  <math>\sqrt[n]{a^n} = a</math></li> </ul>	<ul style="list-style-type: none"> <li><math>\sqrt{9} = \sqrt{3^2} =  3  = 3</math></li> <li><math>\sqrt{(-3)^2} =  -3  = 3</math></li> <li><math>\sqrt{(x+1)^2} =  x+1 </math></li> <li><math>\sqrt{-9}</math> "Not a real number"</li> <li><math>-\sqrt{9} = -\sqrt{3^2} = - 3  = -3</math></li> <li><math>\sqrt{.09} =  .3  = .3</math> (<math>.3 \cdot .3 = .09</math>)</li> <li><math>\sqrt{3} \approx  1.73  \approx 1.73</math> (approximately)</li> <li><math>\sqrt[3]{27} = \sqrt[3]{3^3} = 3</math></li> <li><math>\sqrt[3]{-27} = \sqrt[3]{(-3)^3} = -3</math></li> </ul>
<b>Notation: Radical vs. Rational Exponent</b>	<ul style="list-style-type: none"> <li>The root of a number can be expressed with a radical or a rational exponent</li> <li>Rational exponents                             <ul style="list-style-type: none"> <li>The numerator indicates the power to which the base is raised.</li> <li>The denominator indicates the index of the radical</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li><math>\sqrt[3]{27} = (27)^{1/3}</math></li> <li><math>\sqrt[3]{27^2} = (\sqrt[3]{27})^2 = 27^{2/3} = (27^{1/3})^2</math></li> <li><math>\frac{1}{\sqrt[3]{27^2}} = \left(\frac{1}{\sqrt[3]{27}}\right)^2 = 27^{-2/3} = (27^{1/3})^{-2}</math></li> </ul> <p><i>Note, it's usually easier to compute the root before the power</i></p>
<b>Operations</b>	<ul style="list-style-type: none"> <li>Roots are powers with fractional exponents, thus power rules apply.</li> </ul>	<ul style="list-style-type: none"> <li><math>\sqrt[3]{-8x^3} = (-8x^3)^{1/3}</math>  <math>= (-8)^{1/3} (x^3)^{1/3} = -2x</math></li> </ul>
<b>Product Rule</b>	$\sqrt[n]{a} \sqrt[n]{b} = \sqrt[n]{ab}$	$\sqrt{6} \sqrt{7} = \sqrt{42}$
<b>Quotient Rule</b>	$\sqrt[n]{\frac{a}{b}} = \frac{\sqrt[n]{a}}{\sqrt[n]{b}}$ , provided $\sqrt[n]{b} \neq 0$	$\sqrt{\frac{1}{25}} = \frac{\sqrt{1}}{\sqrt{25}} = \frac{1}{5}$
<b>Simplifying Expressions</b>	<ol style="list-style-type: none"> <li>Separate radicand into "perfect squares" and "leftovers"</li> <li>Compute "perfect squares"</li> <li>"Leftovers" stay inside the radical so the answer will be exact, not rounded</li> </ol>	<ul style="list-style-type: none"> <li>Just perfect squares...  <math>\sqrt{36x^2} = 6x</math></li> <li>Perfect squares &amp; leftovers...  <math>\sqrt{32x^3} = \sqrt{16x^2} \sqrt{2x} = 4x\sqrt{2x}</math></li> <li>Just leftovers...  <math>\sqrt{33x} = \sqrt{33x}</math></li> </ul>

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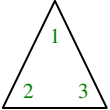
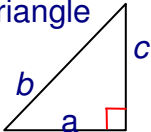
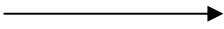
Rational Expressions		
<b>Rational Numbers</b>	<ul style="list-style-type: none"> <li>▪ Can be expressed as quotient of integers (fraction) where the denominator <math>\neq 0</math></li> <li>▪ All integers are rational</li> <li>▪ All “terminating” decimals are rational</li> </ul>	<p><math>\triangleright 0 = 0/1</math></p> <p><math>\triangleright 4 = 4/1</math></p> <p><math>\triangleright 4.25 = 17/4</math></p>
<b>Irrational Numbers</b>	<ul style="list-style-type: none"> <li>▪ Cannot be expressed as a quotient of integers. Is a non-terminating decimal</li> </ul>	<p><math>\triangleright \pi = 3.141592654\dots</math></p> <p><math>\triangleright \sqrt{2} = 1.414213562\dots</math></p>
<b>Rational Expression</b>	<ol style="list-style-type: none"> <li>1. An expression that can be written in the form <math>\frac{P}{Q}</math>, where <math>P</math> and <math>Q</math> are polynomials</li> <li>2. Denominator <math>\neq 0</math></li> </ol>	<p><math>\triangleright \frac{x}{x+6}</math>, Find real numbers for which this expression is undefined: <math>x+6=0</math>; <math>x=-6</math></p>
<b>Simplifying Rational Expressions</b> (factor)	<ol style="list-style-type: none"> <li>1. Completely factor the numerator and denominator</li> <li>2. Cancel factors which appear in both the numerator and denominator</li> </ol>	<p><math>\triangleright</math> Simplify <math>\frac{4x+20}{x^2-25}</math></p> $= \frac{4(x+5)}{(x+5)(x-5)}$ $= \frac{4}{x-5}$
<b>Multiplying/Dividing Rational Expressions</b> (multiply across)	<ol style="list-style-type: none"> <li>1. If it's a division problem, change it to a multiplication problem</li> <li>2. Factor &amp; simplify</li> <li>3. Multiply numerators and multiply denominators</li> <li>4. Write the product in simplest form</li> </ol>	<p><math>\triangleright</math> Simplify <math>\frac{x}{x+6} \cdot \frac{3}{x} = \frac{3x}{x(x+6)}</math></p> $= \frac{3}{x+6}$
<b>Adding/Subtracting Rational Expressions</b> (get common denominator)	<ol style="list-style-type: none"> <li>1. Factor &amp; simplify each term</li> <li>2. Find the LCD                             <ul style="list-style-type: none"> <li>❖ The LCD is the product of all unique factors, each raised to a power equal to the greatest number of times that it appears in any one factored denominator</li> </ul> </li> <li>3. Rewrite each rational expression as an equivalent expression whose denominator is the LCD</li> <li>4. Add or subtract numerators and place the sum or difference over the common denominator</li> <li>5. Write the result in simplest form</li> </ol>	<p><math>\triangleright</math> Simplify <math>\frac{x}{x+6} + \frac{3}{6}</math></p> <p>LCD = <math>6(x+6)</math></p> $= \frac{?}{6(x+6)} + \frac{?}{6(x+6)}$ $= \frac{(6)x}{(6)(x+6)} + \frac{3(x+6)}{6(x+6)}$ $= \frac{6x}{6(x+6)} + \frac{3x+18}{6(x+6)}$ $= \frac{9x+18}{6(x+6)}$ $= \frac{3^3(x+2)}{6^2(x+6)}$ $= \frac{3x+6}{2(x+6)}$

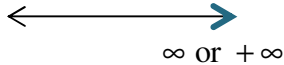
<b>Solving Rational Equations</b>		
<p><b>Solving by Eliminating the Denominator</b></p>	<ol style="list-style-type: none"> <li>Factor &amp; simplify each term</li> <li>Multiply both sides (<i>all terms</i>) by the LCD</li> <li>Remove any grouping symbols</li> <li>Solve</li> <li>Check answer in <b>original equation</b>. If it makes any of the denominators equal to 0 (undefined), it is not a solution</li> </ol>	<p>Solve <math>\frac{x}{x+6} + \frac{3}{x} = 1</math> LCD = <math>x(x+6)</math></p> <p><math>[x(x+6)] \left[ \frac{x}{x+6} + \frac{3}{x} \right] = [x(x+6)]1</math></p> <p><math>\left[ \frac{x(x+6)}{1} \right] \left[ \frac{x}{x+6} \right] + \left[ \frac{x(x+6)}{1} \right] \left[ \frac{3}{x} \right] = [x(x+6)]1</math></p> <p><math>x(x) + 3(x+6) = 1(x^2 + 6x)</math> <math>x^2 + 3x + 18 = x^2 + 6x</math> <math>x = 6</math></p> <p>Check <math>\frac{(6)}{(6)+6} + \frac{3}{(6)} = 1</math> <math>\frac{1}{2} + \frac{1}{2} = 1 \checkmark</math></p>
<p><b>Solving Proportions with the Cross Product</b></p> <p><math>\frac{a}{b} = \frac{c}{d}</math></p>	<p><i>If your rational equation is a proportion, it's easier to use this shortcut</i></p> <ol style="list-style-type: none"> <li>Set the product of the diagonals equal to each other</li> <li>Solve</li> <li>Check</li> </ol>	<p>Solve <math>\frac{3}{4} = \frac{x}{x-1}</math></p> <p><math>3(x-1) = 4x</math> <math>3x - 3 = 4x</math> <math>x = -3</math></p> <p>Check <math>\frac{3}{4} = \frac{(-3)}{(-3)-1} \checkmark</math></p>

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Formulas		
Geometric	Triangle 	<ul style="list-style-type: none"> <li><u>SUM OF ANGLES</u>: Angle 1 + Angle 2 + Angle 3 = <math>180^\circ</math></li> </ul>
	Right Triangle 	<ul style="list-style-type: none"> <li><u>PYTHAGOREAN THEOREM</u>: <math>a^2 + b^2 = c^2</math> (<math>a</math> = leg, <math>b</math> = leg, <math>c</math> = hypotenuse) ~The hypotenuse is the side opposite the right angle. It is always the longest side.</li> </ul>
Other	Distance 	<ul style="list-style-type: none"> <li><u>DISTANCE</u>: <math>d = rt</math> (<math>r</math> = rate, <math>t</math> = time)</li> </ul>

Dictionary of Terms		
Real Numbers	<ul style="list-style-type: none"> <li>Points on a number line</li> <li>Whole numbers, integers, rational and irrational numbers</li> </ul>	$\triangleright 7, -7, \frac{7}{2}, \pi$
Positive Infinity (Infinity)	<ul style="list-style-type: none"> <li>An unimaginably large positive number. (If you keep going to the right on a number line, you will never get there)</li> </ul>	
Negative Infinity	<ul style="list-style-type: none"> <li>An unimaginably small negative number. (If you keep going to the left on a number line, you will never get there)</li> </ul>	