

# DIGITAL MEDIA AND WEB TECHNOLOGY AAS

Total Credits: 60

Catalog Edition: 2023-2024

## Program Description

DIGITAL MEDIA AND WEB TECHNOLOGY AAS: 357 WAS REPLACED BY DIGITAL MEDIA AND WEB TECHNOLOGY AA: 615 AND IS NO LONGER ACCEPTING NEW STUDENTS. ADDITIONALLY, STUDENTS ADMITTED PRIOR TO FALL 2022 WILL NOT BE ABLE TO GRADUATE WITH THIS CERTIFICATE AFTER SPRING 2025. PLEASE CONTACT A [PROGRAM ADVISOR](#) #FOR ALTERNATIVE OPTIONS.

The digital media and web technology program is designed for the student who wishes to pursue a career or to continue studies in digital media and web development. This program teaches technologies involved in designing and developing user interfaces, websites, and web applications as well as mobile and web server programming. Students may focus their studies on user interface development, web development, or mobile development or take courses from some or all of the focus areas. The curriculum prepares students for a variety of entry and midlevel positions as user-interface developers, web developers, web designers, digital media, and multimedia specialists.

## Program Outcomes

Upon completion of this program, a student will be able to:

- Demonstrate solid foundation skills and competency in a range of media, techniques, and knowledge of associated processes used in web and mobile development.
- Demonstrate currency and proficiency in the digital tools employed in web and mobile design and development.
- Create professional quality websites or mobile applications that comply with current web standards and are representative of the material and techniques studied.

## Program Advisors

Rockville

- Prof. John "Erik" Swanson,  
240-567-7529, [John.Swanson@montgomerycollege.edu](mailto:John.Swanson@montgomerycollege.edu)

For more information, please visit <https://www.montgomerycollege.edu/academics/programs/digital-media-and-web-technologies/digital-media-and-web-technology-aas.html>

To view the Advising Worksheet, please visit <https://www.montgomerycollege.edu/documents/counseling-and-advising/advising-worksheets/current-catalog/357.pdf>

2023-2024

# Program Advising Guide

An Academic Reference Tool for Students

# DIGITAL MEDIA AND WEB TECHNOLOGY AAS

## Suggested Course Sequence

A suggested course sequence for full-time students follows. All students should review this advising guide and consult an advisor.

### First Semester

ENGL 101 - Introduction to College Writing *3 semester hours* \*

Mathematics Foundation *3 semester hours (MATF)*

ARTT 116 - Digital Tools for the Visual Arts *4 semester hours (GEEL)*

OR

GDES 116 - Digital Tools for the Visual Arts *4 semester hours (GEEL)*

CMSC 100 - Fundamentals of Computer Programming *2 semester hours †*

Arts or Humanities Distribution *3 semester hours (ARTD or HUMD)*

### Third Semester

TECH 273 - Advanced Website Development *3 semester hours*

TECH 274 - Web Content Management Systems and Strategy *3 semester hours*

TECH 276 - JavaScript Fundamentals *3 semester hours*

Natural Sciences Distribution with Lab *4 semester hours (NSLD)*

Program Elective *3 semester hours ‡*

### Second Semester

English Foundation *3 semester hours (ENGF)*

TECH 272 - Website Development *4 semester hours*

Behavioral and Social Sciences Distribution *3 semester hours (BSSD)*

Program Elective *4 semester hours ‡*

### Fourth Semester

TECH 299 - Web Certificate/Degree Portfolio *3 semester hours*

Program Electives *12 semester hours ‡*

## Total Credit Hours: 60

\* ENGL 101/ENGL 101A, if needed for ENGL 102/ENGL 103, or elective.

‡ Program electives: GDES 121, GDES 140, GDES 212, GDES 214, GDES 216, CMSC 141, TECH 277, TECH 278, TECH 282, TECH 288, CMSC 201, CMSC 214, CMSC 234, CMSC 246, CMSC 250, TVRA 140. Please consult a digital media advisor before selecting courses.

† CMSC 100 is designed for students new to computer programming. Successful completion of CMSC 140 is necessary for Mobile Development courses.

This degree is a career program and may not readily transfer to four year colleges/universities (except in special cases.) Visit transfer planning for more information. This program is designed to be completed in 60 credits. If a student elects to take electives that create a program total exceeding 60 credits, they should do so under advisement.

## Transfer Opportunities

Montgomery College has partnerships with multiple four-year institutions and the tools to help you transfer. To learn more, please visit <https://www.montgomerycollege.edu/transfer> or <http://artsys.usmd.edu>.

## Get Involved at MC!

Employers and Transfer Institutions are looking for experience outside the classroom.

MC Student Clubs and Organizations: <https://www.montgomerycollege.edu/life-at-mc/student-life/>

## Related Careers

Some require a Bachelor's degree.  
Information Security Analyst, Computer Programmer, Web Developer, Web Administrator, Video Game Designer, Multimedia Artist and Animator.

## Career Services

Montgomery College offers a range of services to students and alumni to support the career planning process. To learn more, please visit <https://www.montgomerycollege.edu/career>

## Career Coach

A valuable online search tool that will give you the opportunity to explore hundreds of potential careers or job possibilities in Maryland and the Washington D.C. metropolitan area. Get started today on your road to a new future and give it a try. For more information, please visit <https://montgomerycollege.emsicc.com>

## Notes: